18 — Mechanical Structure [Revision : 1.2]

- Focus now changes from the surface, atmosphere layers of a star, over to the interior layers: stellar structure
- Hydrostatic equilibrium is one of the fundamental principles of stellar structure.
- Along the same lines as derivation in Notes 13:
 - Star supports itself against downward pull of gravity by **pressure gradients**
 - Consider slab inside star, extending from radius r to radius r + dr (i.e., thickness is dr), and with horizontal area dA
 - * Upward pressure force on inner side is P(r) dA
 - * Downward pressure force on upper side is P(r + dr) dA
 - * Net pressure force is

$$F_P = P(r) \,\mathrm{d}A - P(r + \mathrm{d}r) \,\mathrm{d}A$$

* Net gravitational force is likewise

$$F_g = -g\rho \,\mathrm{d}r \,\mathrm{d}A$$

* For static balance:

$$F_P + F_q = P(r) dA - P(r + dr) dA - g\rho dr dA = 0$$

* Divide through by dr, dA, take limit $dr \rightarrow 0$:

$$\frac{\mathrm{d}P}{\mathrm{d}r} = -\rho g$$

This is **equation of hydrostatic equilibrium** — relates pressure gradient to local density and gravitational acceleration

- Gravitational field
 - Obtain g from gravitational potential Φ :

$$g = \frac{\mathrm{d}\Phi}{\mathrm{d}r}$$

- Gravitational potential comes from solution of **Poisson's equation**:

$$\nabla^2 \phi = 4\pi G \rho$$

- Special-case solution: in **spherical symmetry**,

$$g = \frac{GM_r}{r^2}$$

where M_r is total mass contained by the sphere with radius r

- Important: note that expression for g does **not** imply that $\Phi = -GM_r/r$ (applies only when there is no matter outside r)
- Mass distribution
 - To find M_r , just add up mass contained within sphere:

$$M_r = \int_0^r 4\pi r'^2 \rho(r') \,\mathrm{d}r'$$

- $-M_r$ varies between 0 (core) and M (surface)
- Often, useful to use M_r instead of r as coordinate for describing position within star
- Timescales
 - Suppose pressure could be turned off. Apply Newton's second law to find approximate timescale for stellar collapse:

$$M\frac{R}{t^2} \sim \frac{GM^2}{R^2}$$

Solving, freefall timescale is

$$t_{\rm ff} = \sqrt{\frac{R^3}{GM}}$$

Likewise, suppose gravity could be turned off. Apply Newton's second law to find approximate timescale for stellar explosion:

$$M\frac{R}{t^2} \sim PR^2$$

Solving, explosion timescale is

$$t_{\rm ex} = \sqrt{\frac{M}{PR}}$$

- For star in hydrostatic equilibrium,

$$\frac{P}{R}\sim \frac{GM}{R^2}\frac{M}{R^3}$$

(first term on rhs is gravity, second term is density), and so

$$t_{\rm ex} = \sqrt{\frac{M}{R^2} \frac{R}{P}} = \sqrt{\frac{R^3}{GM}} = t_{\rm ff}$$

(i.e., freefall and explosion timescales are equal)

- Dynamical timescale: single timescale for star in hydrostatic equilibrium:

$$t_{\rm dyn} = t_{\rm ex} = t_{\rm ff} = \sqrt{\frac{R^3}{GM}}$$

Dynamical timescale is typically ~ 1 hour for main-sequence star; indicates how long it will take for star to correct any departures from hydrostatic equilibrium