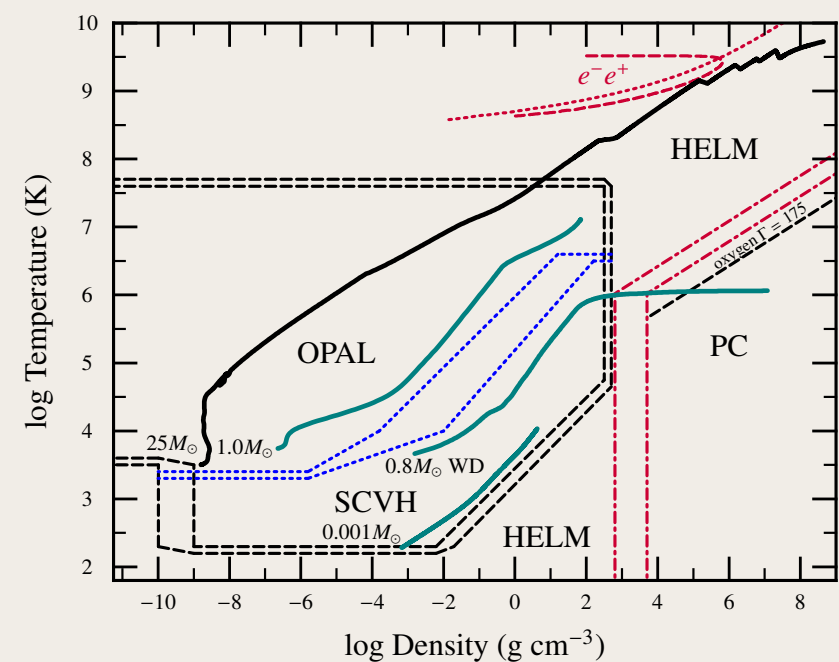


The MESA Stellar Evolution Code

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Modules for Experiments in Stellar Astrophysics

Why a New Stellar Evolution Code?

- **Openness:** anyone can download sources from the website.
- **Modularity:** independent modules for physics and for numerical algorithms; the parts can be used stand-alone.
- **Comprehensive Microphysics:** up-to-date, wide-ranging, flexible, and independently useable microphysics modules.
- **Modern Techniques:** advanced AMR, fully coupled solution for composition and abundances, mass loss and gain, etc.
- **Performance:** runs well on a personal computer and makes effective use of parallelism with multi-core architectures.
- **Wide Applicability:** capable of calculating the evolution of stars in a wide range of environments.

The MESA Council

- Members:

- Lars Bildsten (UCSB/KITP)
- Bill Paxton (UCSB/KITP)
- Frank Timmes (Arizona State)
- Falk Herwig (University of British Columbia)
- Ed Brown (Michigan State)
- Aaron Dotter (STScI; now Oz)
- Matteo Cantiello (UCSB/KITP)
- Rich Townsend (University of Wisconsin-Madison)

- Duties

- Code development
- Instrument paper(s)
- Infrastructure maintenance (website, forum, SDK)
- Summer schools

Online MESA Resources

- Website (main resource):

<http://mesa.sourceforge.net/index.html>

- Mailing list (bug reports, results):

<https://lists.sourceforge.net/lists/listinfo/MESA-users>

- Forum (bug reports, results, lectures, FAQs):

<http://mesastar.org/>

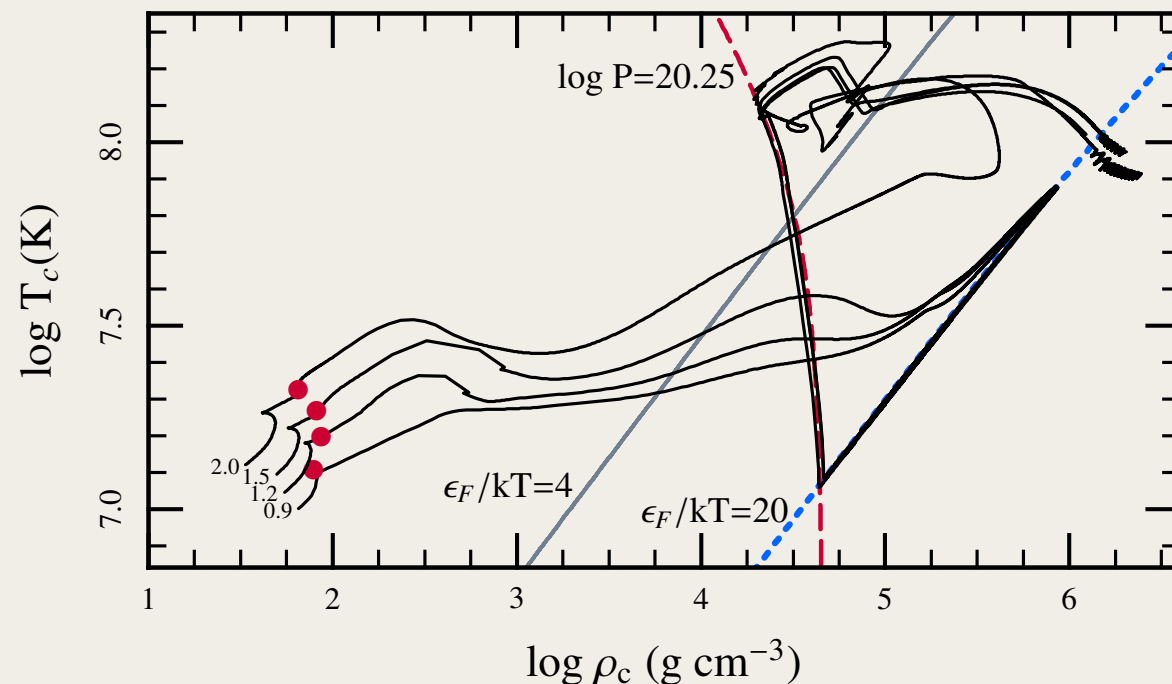
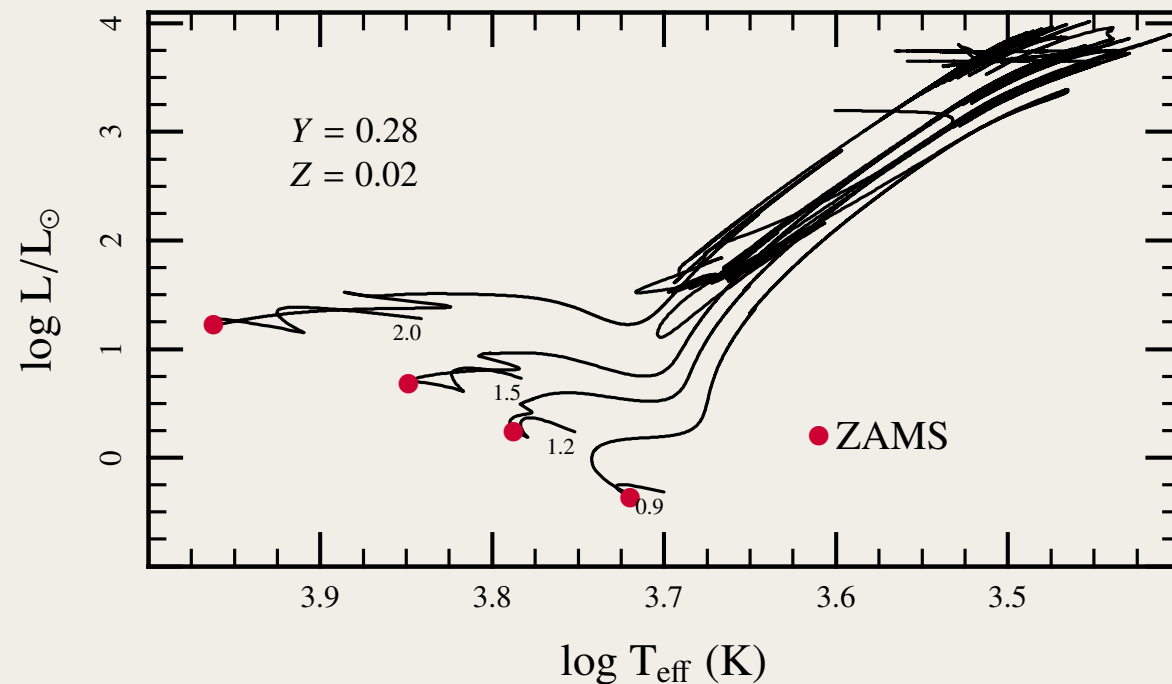
- SDK (software tools):

<http://www.astro.wisc.edu/~townsend/static.php?ref=mesasdk>

- Instrument paper:

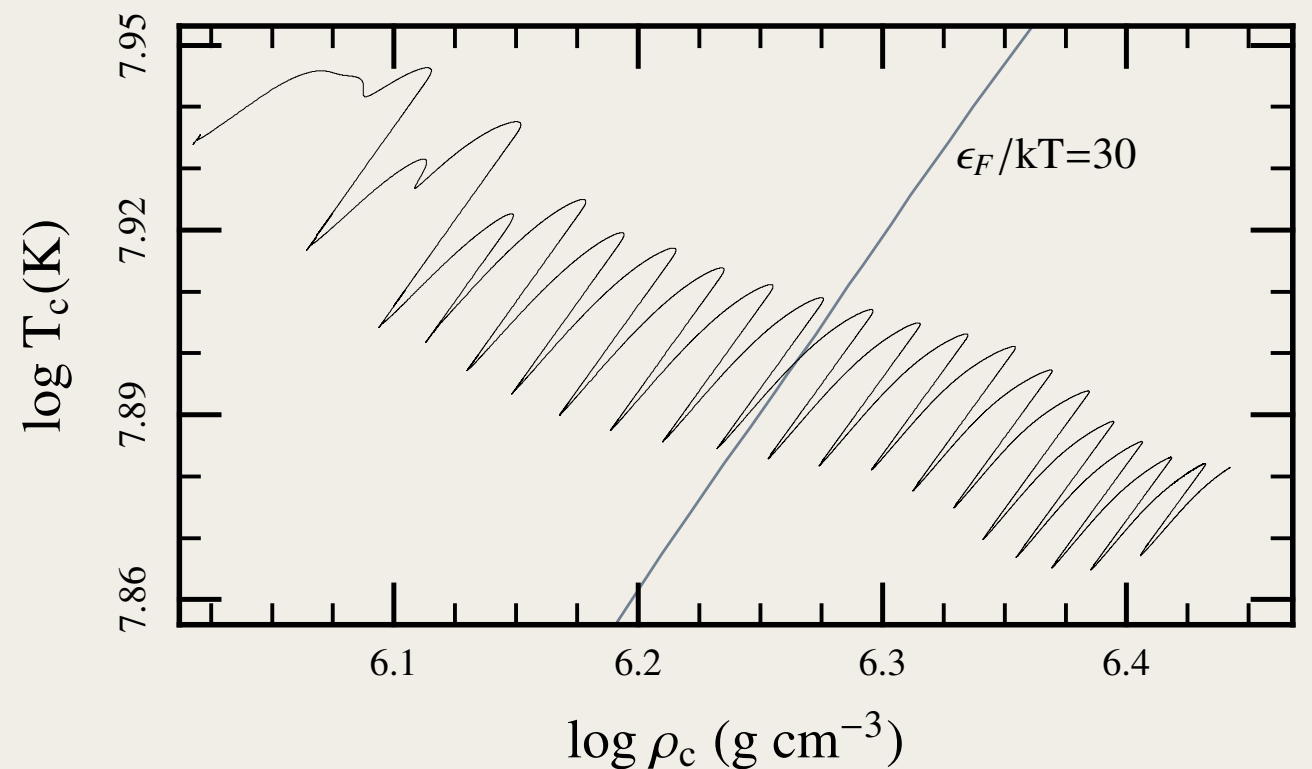
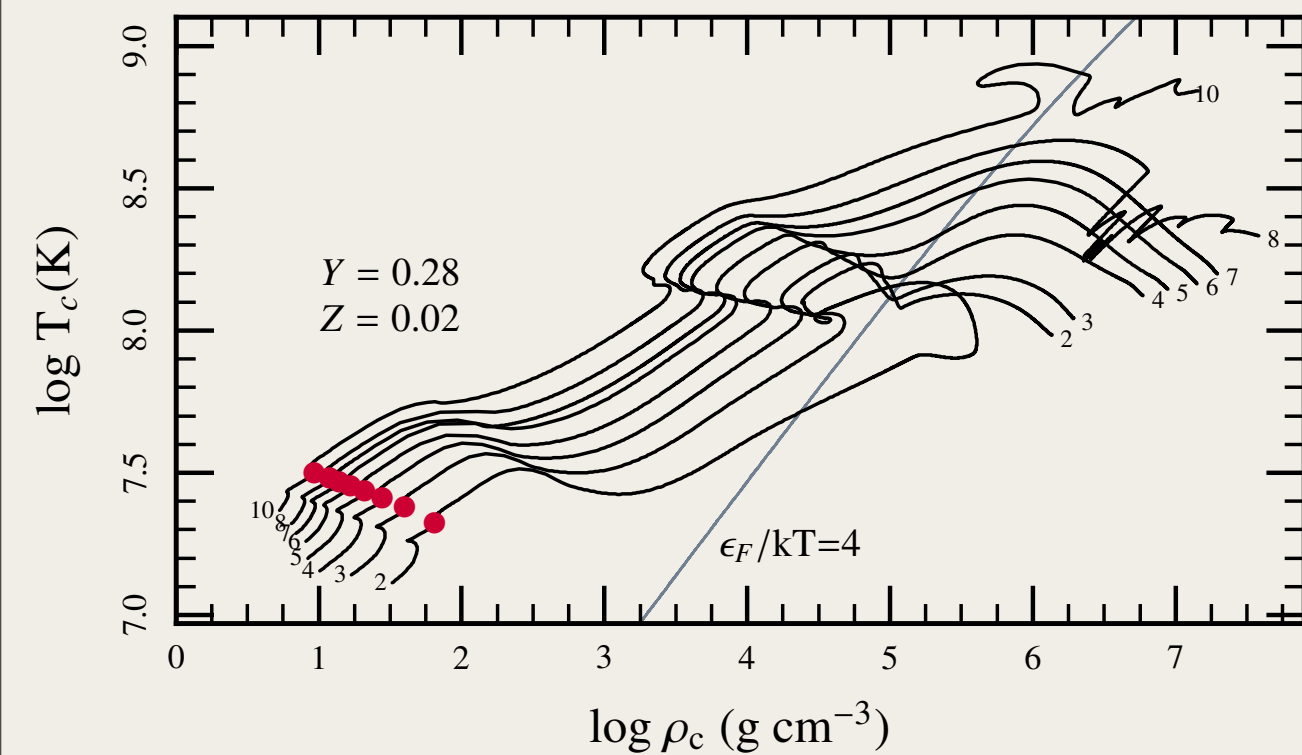
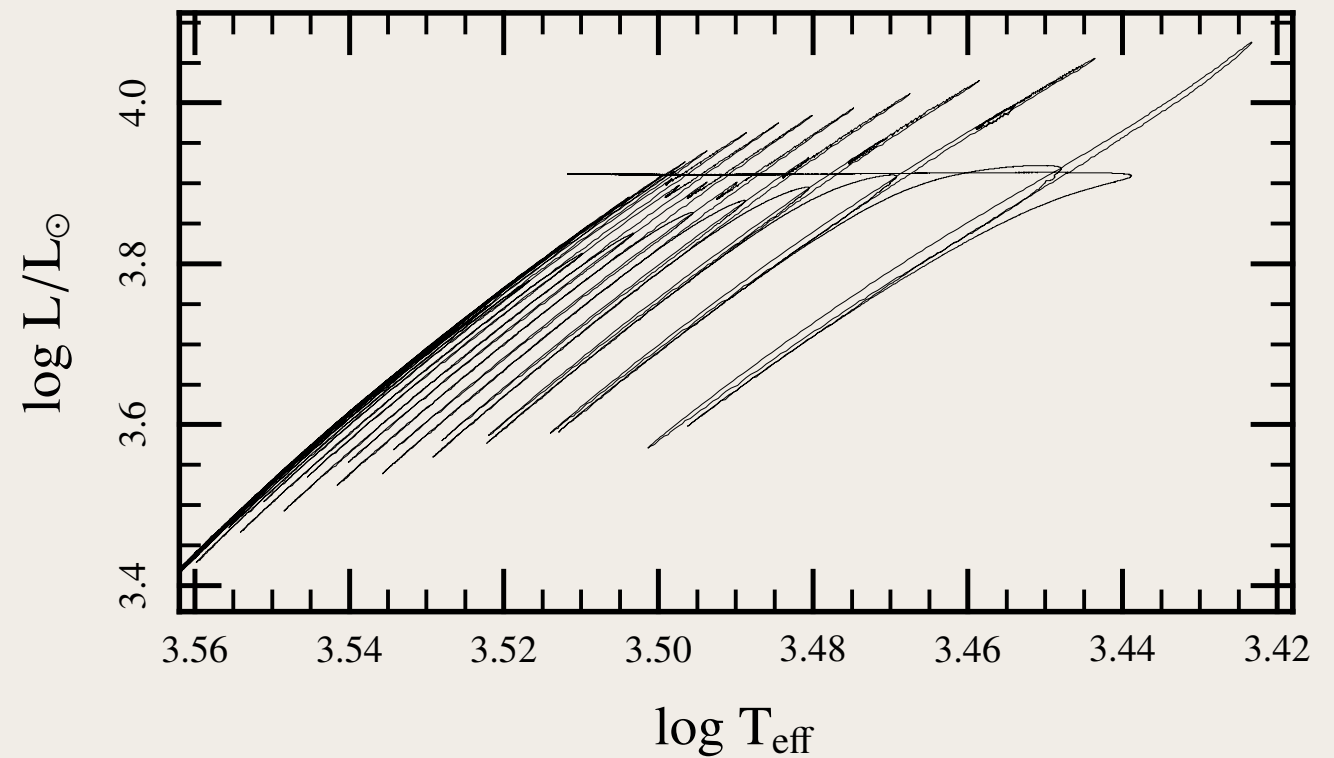
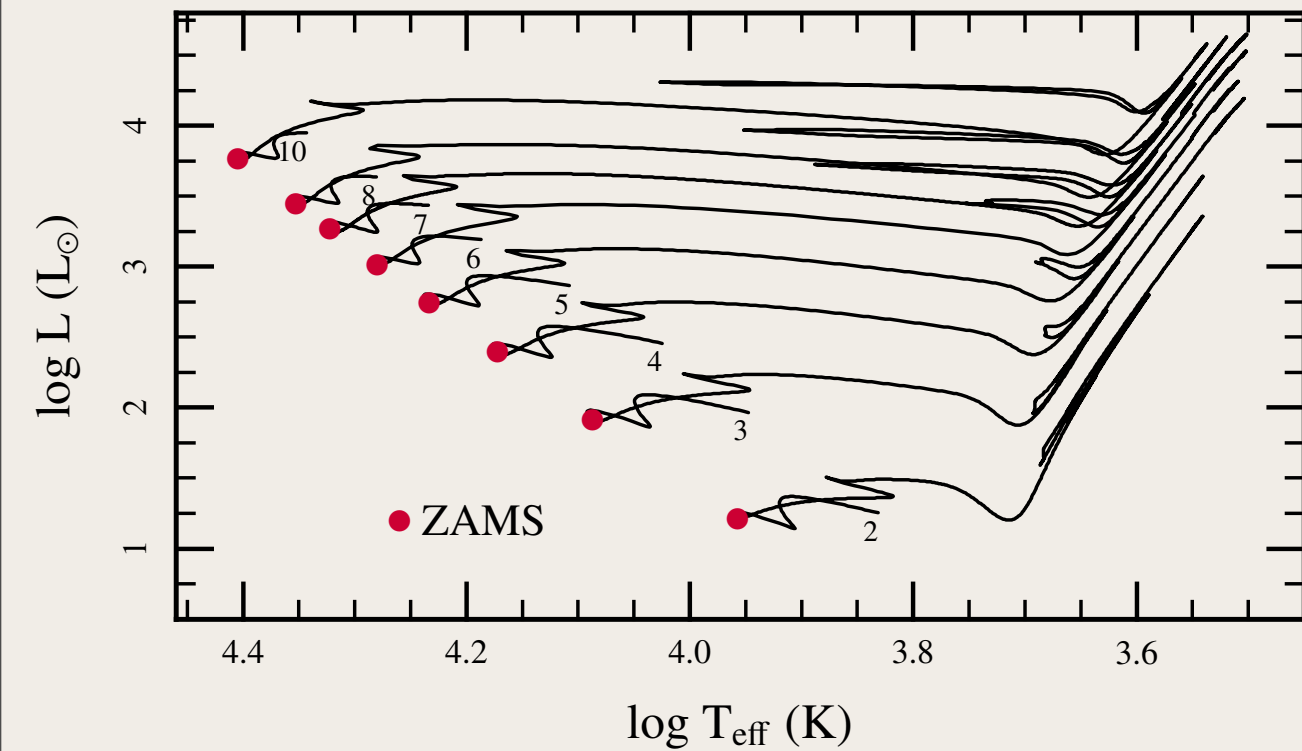
<http://adsabs.harvard.edu/abs/2011ApJS..192....3P>

MESA in Action: Low-Mass Stellar Evolution



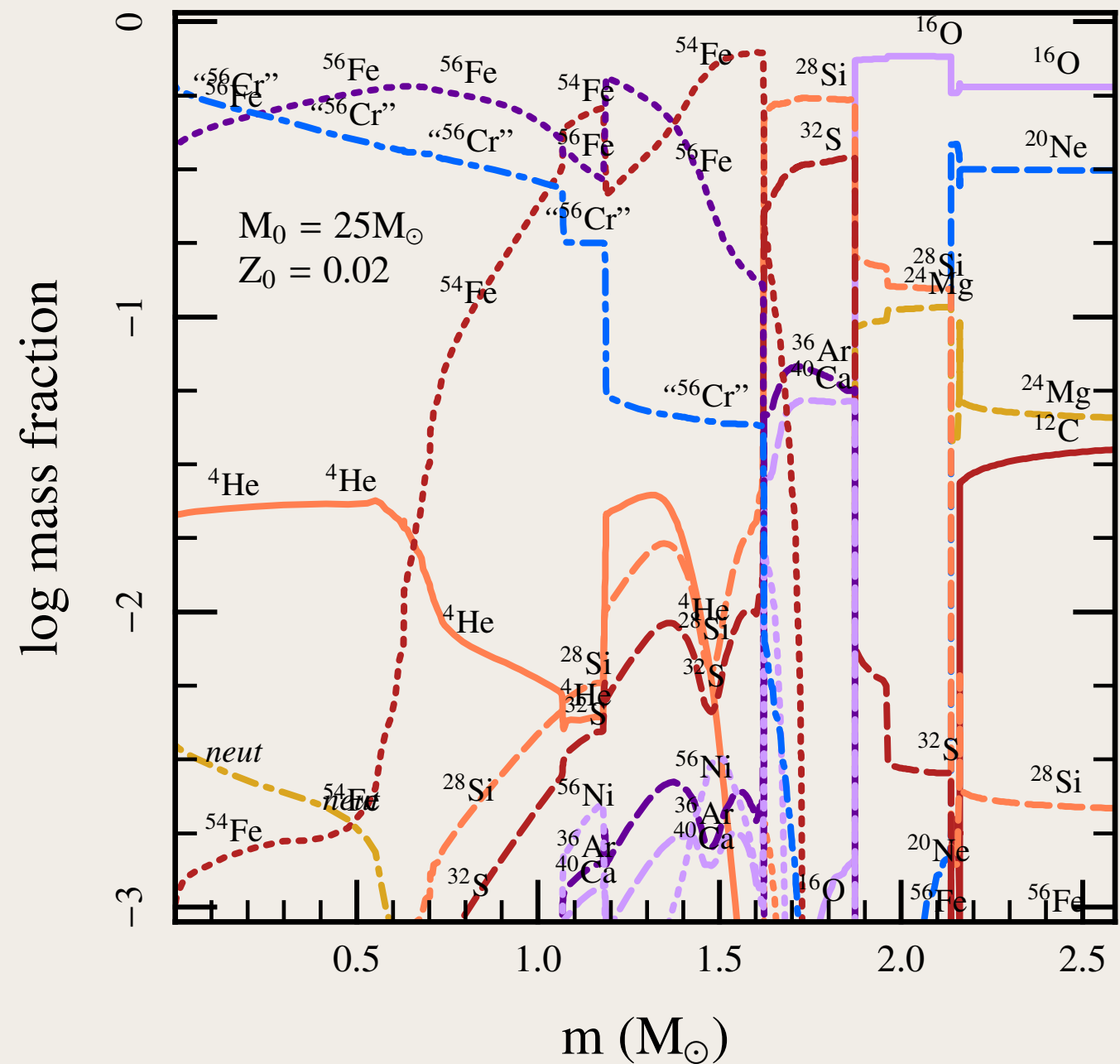
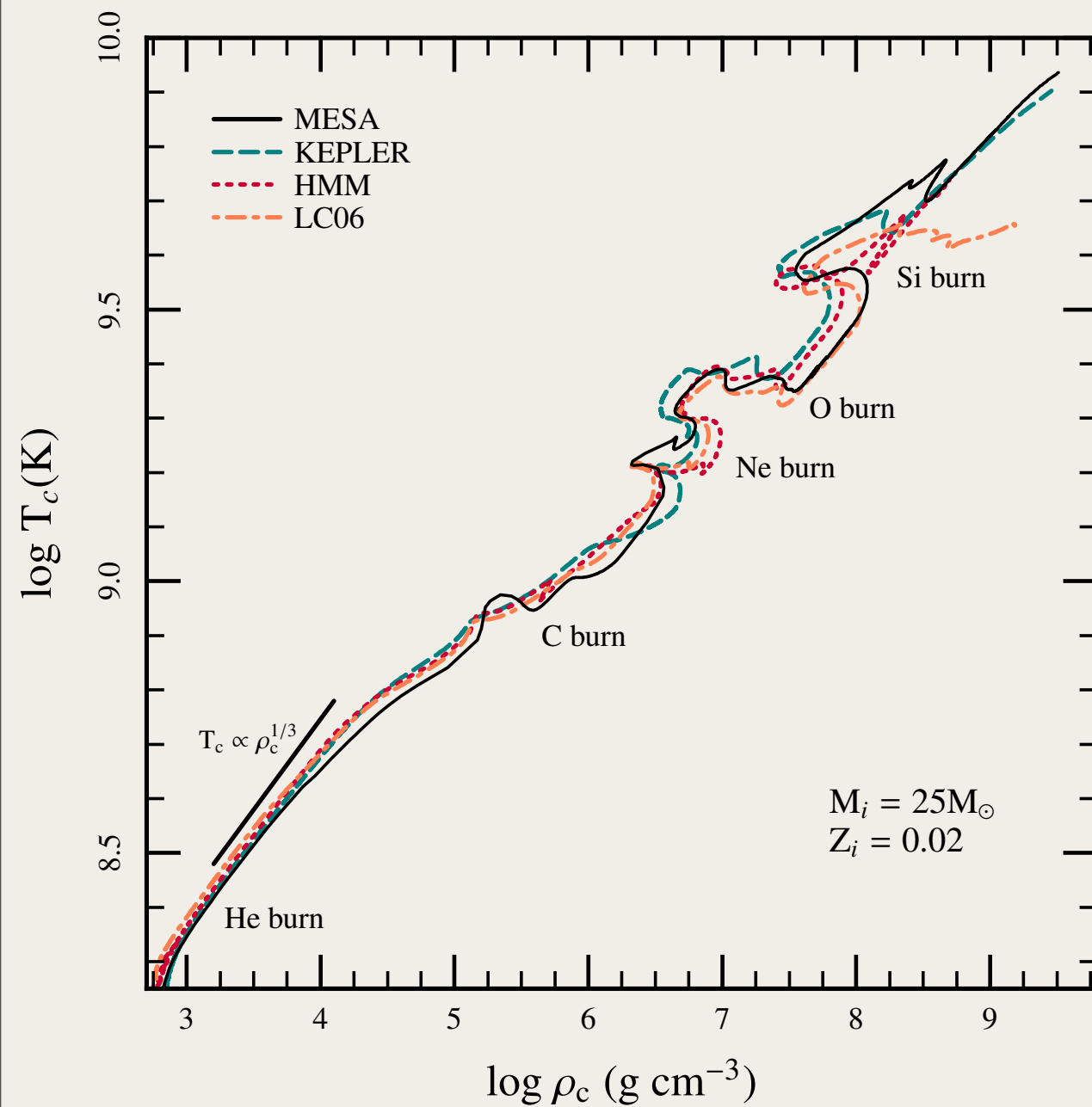
- Code goes through He core flash without problems
- No need for ad-hoc ‘transition’ between RGB and HB (i.e., no *EZ-Web* fudge)
- Thermal pulses on AGB also handled
- Mass-loss allows evolution through to WD remnant

MESA in Action: Intermediate-Mass Stars



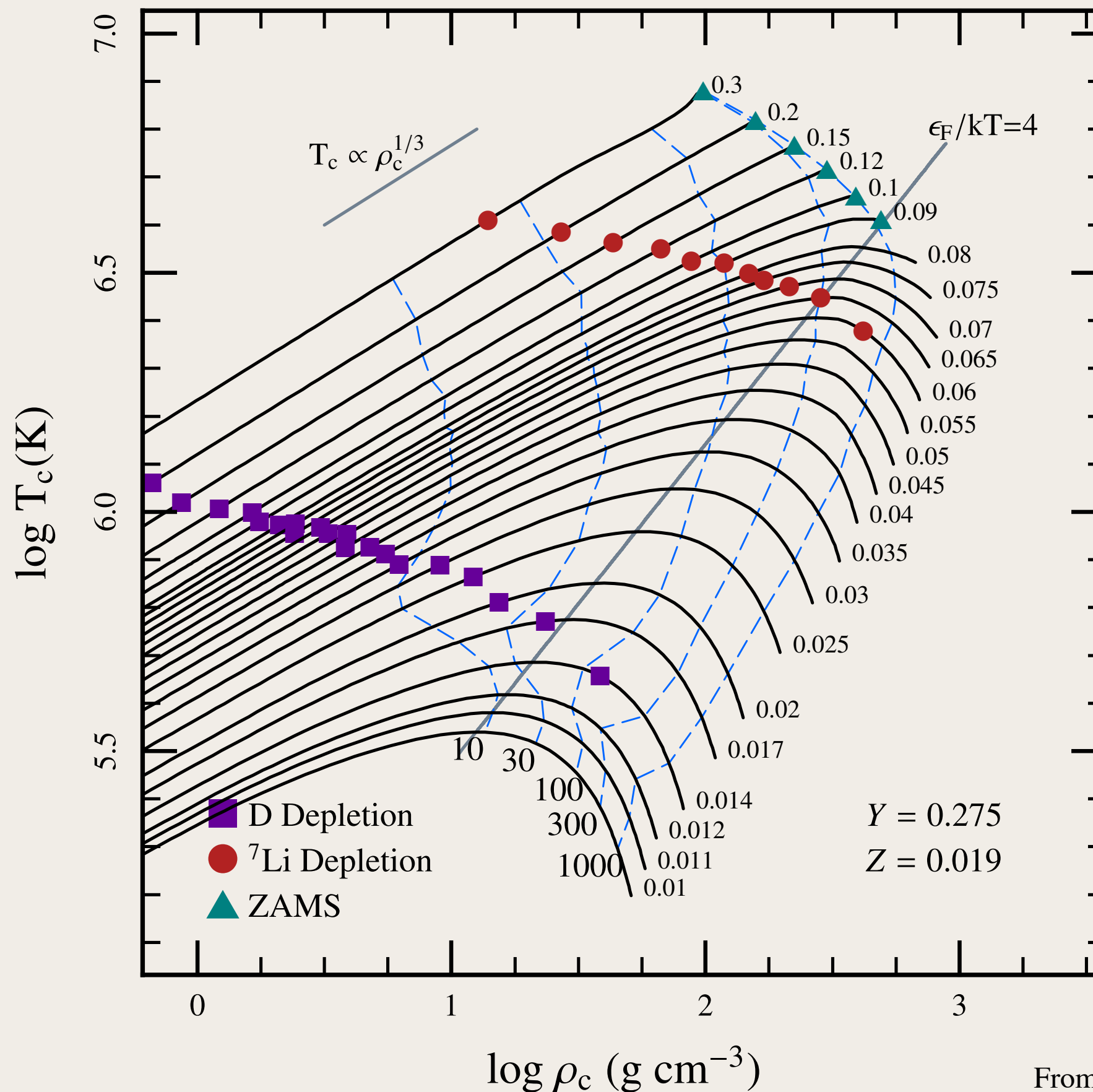
From MESA Instrument Paper

MESA in Action: Massive Stars to Core Collapse



From MESA Instrument Paper

MESA in Action: Brown Dwarfs & Giant Planets

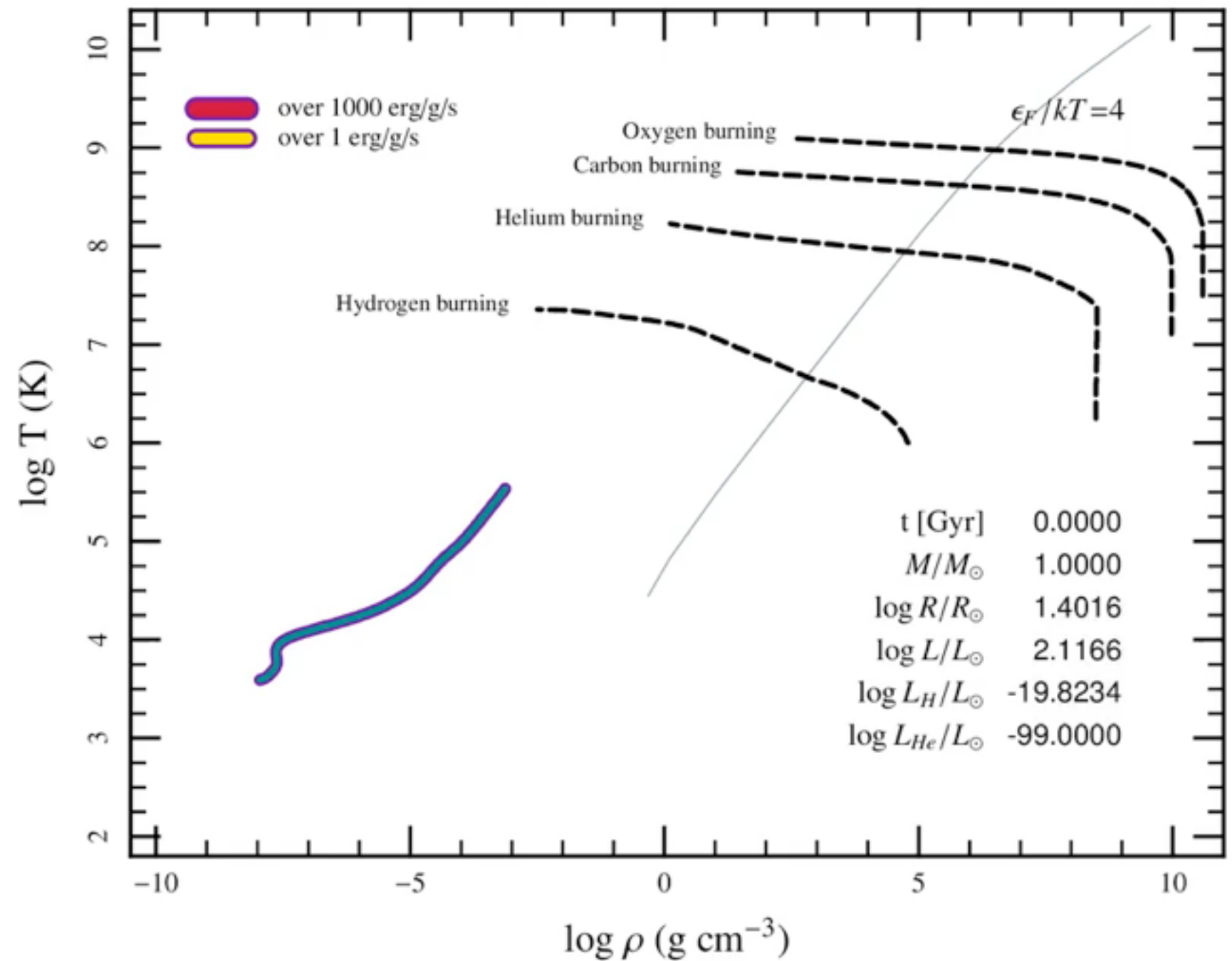
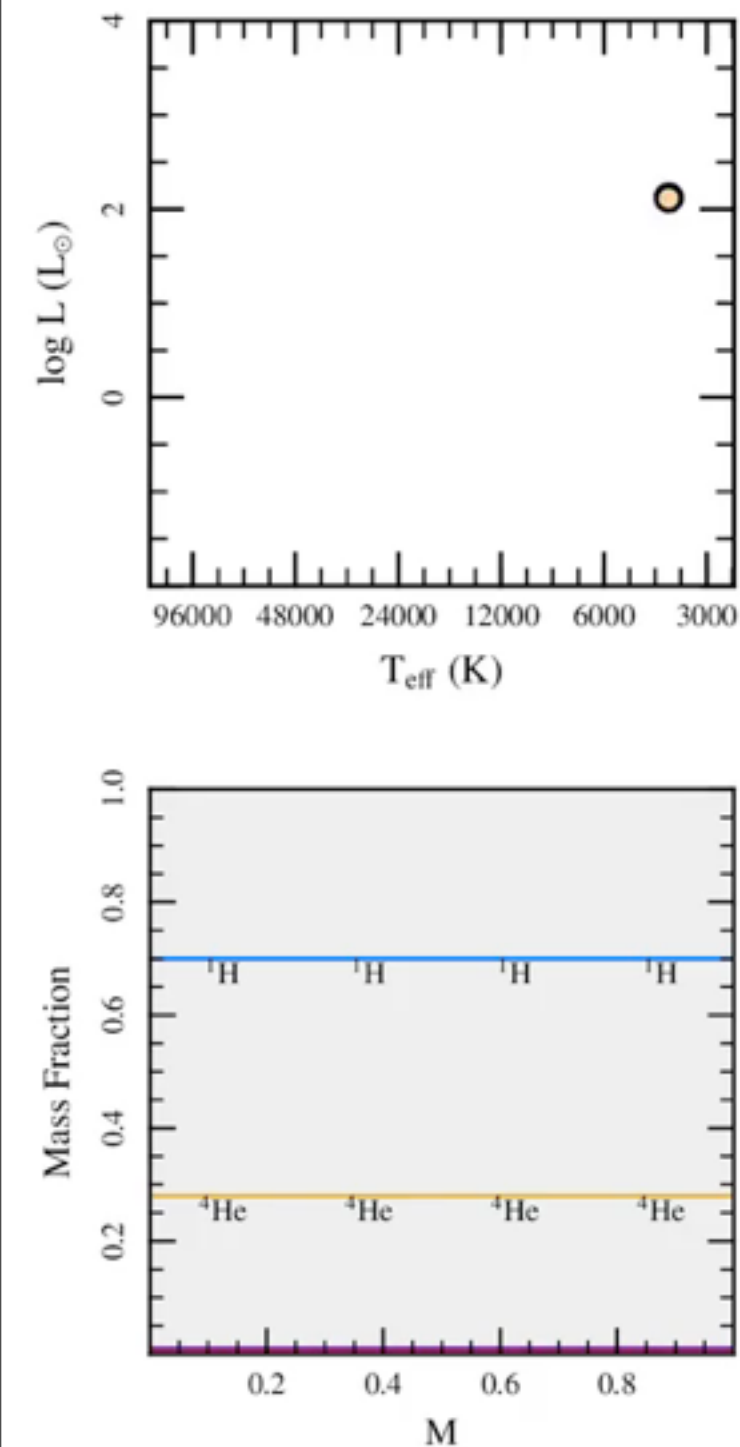


From MESA Instrument Paper

MESA in Action: Evolution of a Solar-Mass Star

Credit: Josiah Schwab

MESA in Action: Evolution of a Solar-Mass Star



Credit: Josiah Schwab

Installing MESA

- Obtain a current copy of the MESA tree:

```
svn co -r 4631 http://mesa.svn.sourceforge.net/svnroot/mesa/trunk mesa-4631
```

- Set environment variables:

```
export OMP_NUM_THREADS=8  
export MESA_DIR=<blah>/mesa-4298
```

- Build MESA:

```
cd $MESA_DIR  
./install
```

- Caveats:
 - Revision number is always changing; see http://mesa.sourceforge.net/getting_started.html
 - Takes up 4GB of disk space or more
 - Change OMP_NUM_THREADS to number of processor cores on your machine
 - Change syntax of environment-variable setting if you are using csh

The MESA Software Development Kit (SDK)

- What's it for?
 - Hassle-free compilation of MESA
 - Works on Linux and Mac OS X (Intel-based)
- What's in it?
 - gcc/gfortran 4.7 compilers (good support for Fortran 2003)
 - BLAS/LAPACK libraries (linear algebra)
 - PGPLOT library (graphics)
 - HDF5 library (file storage)
- Where do I get it from?

<http://www.astro.wisc.edu/~townsend/static.php?ref=mesasdk>

- How do I install?
 - Linux: unpack tar archive (anywhere; don't need to be root user)
 - OS X: drag package into Applications folder



Running an Example: Solar-Mass Evolution

- Change into the example directory:

```
cd $MESA_ROOT/star/test_suite/1M_pre_ms_to_wd/
```

- Build the code:

```
./mk
```

- Run the code:

```
./rn
```

- Output produced in LOGS subdirectory:
 - `history.data` — global properties of all models in run
 - `profileN.data` (N=1,2,...) — internal structure of selected models
 - `profiles.index` — mapping between model number and N

Modifying the Example: Enabling Plotting

- Edit the `inlist_1.0` file:

```
!pgstar_flag = .true.
```



```
pgstar_flag = .true.
```

- Run the code:

```
./rn
```

Understanding inlist Files

- inlist format is defined by Fortran standard
- Overall file structure:

```
&star_job  
...  
/ ! end of star_job namelist
```

Overall run parameters

```
&controls  
...  
/ ! end of controls namelist
```

Detailed control parameters

```
&pgstar  
...  
/ ! end of pgstar namelist
```

Plot parameters

Understanding inlist Files (cont.)

```
&star_job
```

```
    mesa_dir = '../../..'
```

Path to \$MESA_DIR dir

```
    read_extra_star_job_inlist1 = .true.
```

```
    extra_star_job_inlist1_name = 'inlist_sub'
```

Read subsidiary inlist

```
/ ! end of star_job namelist
```

```
&controls
```

```
    initial_mass = 1.0
```

```
    initial_z = 0.02d0
```

Mass & metallicity

```
/ ! end of controls namelist
```

```
...
```

Reading MESA Output Files

- Grab the `read_mesa.pro` IDL procedure :

<http://mesastar.org/tools-utilities/idl>

- Read data into IDL structures:

```
IDL> s = read_mesa('history.data')  
IDL> help, s, /str  
IDL> plot, s.log_Teff, s.log_L, xrange=[4.5,3.5], yrange=[0,4]
```

```
IDL> s = read_mesa('profile1.data')  
IDL> help, s, /str  
IDL> plot, s.logrho, s.logT
```

Other test_suite Examples

- `sample_zams` — build multiple ZAMS models
- `7M_prem_to_AGB` — $7 M_{\odot}$, pre-main sequence to AGB
- `example_astero` — asteroseismology using `adip1s` code (supplied)
- `binary_rlo` — Roche-lobe overflow in binary system
- `1.5M_with_diffusion` — $1.5 M_{\odot}$, elemental diffusion
- `massive_rotating` — $15 M_{\odot}$, initial rotation at 50% critical
- `ns_c` — $1 M_{\odot}$ neutron star, accreting/burning carbon

Rolling Your Own

- Copy one of the test_suite directories:

```
cp -a $MESA_DIR/star/test_suite/1M_pre_ms_to_wd my_project
```

- Delete the MESA_DIR definition from my_project/make/makefile (this will cause MESA to pick up the definition from the MESA_DIR environment variable)
- Delete the mesa_dir definition from the inlist (this will cause MESA to pick up the definition from the MESA_DIR environment variable)
- Edit the inlist(s)
- Edit source files in my_project/src
- Clean, make and run:

```
cd my_project; ./clean; ./mk; ./rn
```