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We introduce GYRE, a new open-source stellar oscillation code which solves the adiabatic/non-adiabatic pulsation equations using a novel Magnus Multiple Shooting (MMS) numerical scheme. The code has a global error scaling of up to 6<sup>th</sup> order in the grid spacing, and can therefore achieve high accuracy with few grid points. It is moreover robust and efficiently makes use of multiple processor cores and/or nodes. We present a selection of example calculations using GYRE, before discussing recent work to integrate GYRE into the asteroseismic optimization module of the MESA stellar evolution code.

### **Another Oscillation Code?**

Interpreting the wealth of new observations provided by MOST, CoRoT and Kepler requires the theorist's analog to the telescope: a stellar oscillation code which calculates the eigenfrequency spectrum of an arbitrary input stellar model. Comparing a calculated spectrum against a measured one provides a concrete metric for evaluating a model, and therefore constitutes the bread and butter of quantitative asteroseismology.

There's no shortage of oscillation codes available to the community; the nine codes reviewed in [1] are likely only a fraction of those being used on a day-to-day basis. However, automated asteroseismic optimization tools such as AMP [2] and MESA [3] are placing ever-increasing demands on these codes. A code will typically be executed hundreds or thousands of times during an optimization run, and must therefore make efficient use of available computational resources such as multi-processor hardware. The code must be robust, running and producing sensible output without manual intervention. The code must have an accuracy that matches or exceeds the frequency precision now achievable by satellite missions. Finally, it is preferable that the code address the various physical processes that inevitably complicate calculations, such as non-adiabaticity, rotation, and magnetic fields.

Currently, there are no publicly available oscillation codes which address all of these requirements. This motivated us to develop another code, 'GYRE', which is built on a novel Magnus Multiple Shooting (MMS) scheme for solving pulsation boundary value problems (BVPs). GYRE and the MMS scheme are described in detail in a forthcoming paper [4]; below we briefly summarize them, before presenting example calculations using GYRE.

### **The MMS Scheme**

The multiple shooting component of the MMS scheme is an extension of the single- or double-shooting schemes often used to solve pulsation BVPs, which enjoys much-improved numerical stability [5]. A normalized radius grid  $\{x_k\}$  (k = 1,...,N) extending from the origin (x = 0) to the stellar surface (x = 1) divides the star into N-1 subintervals. In each subinterval an initial value problem (IVP) integrator is used to determine the fundamental solution matrix  $\mathbf{Y}^{k+1;k}$  relating the dependent variables  $\mathbf{y}(x)$  on neighboring grid points:  $\mathbf{y}(x_{k+1}) = \mathbf{Y}^{k+1;k} \mathbf{y}(x_k)$ . Requiring continuity of these variables from one subinterval to the next leads to a set of algebraic equations, which combined with the boundary conditions can be expressed as the linear system S u = 0. Here, S is a large, sparse matrix which depends implicitly on the oscillation frequency  $\omega$ , and **u** is a vector composed of the dependent variables at the grid points  $\mathbf{y}(x_k)$ . Non-trivial solutions to this system exist only when the determinant of **S** vanishes, and so the stellar eigenfrequencies are the roots of the discriminant function  $D(\omega) \equiv \det[\mathbf{S}(\omega)]$ .

The MMS scheme combines this multiple-shooting technique with IVP integrators based on Magnus's theorem [6]. The simplest is the Magnus GL2 integrator ('GL' for Gauss-Legendre), which approximates the fundamental solution matrix as  $\mathbf{Y}^{k+1;k} = \exp[\mathbf{A}(x_k + \mathbf{A})]$  $\frac{1}{2}\Delta x_k$ ]. Here, **A**(x) is the Jacobian matrix of the differential equations, and  $\Delta x_k = x_{k+1} - x_k$  is the grid spacing. The GL2 integrator is 2<sup>nd</sup>-order accurate in  $\Delta x_k$ ; the more-sophisticated Magnus GL4 and GL6 integrators yield expressions for  $\mathbf{Y}^{k+1;k}$  which are 4<sup>th</sup>- and 6<sup>th</sup>order accurate in  $\Delta x_k$ , respectively (see Appendix B of [4]).

GYRE uses the MMS scheme to calculate the adiabatic and/or nonadiabatic eigenfrequencies and eigenfunctions of an input stellar model. It is is written in standard-conforming Fortran 2008 with a modular architecture that allows straightforward extension to handle more-complicated problems. To leverage multiple processor cores and/or cluster nodes it is parallelized using a combination of OpenMP and MPI. A typical GYRE run involves the following steps: first, a stellar model is either read from file or built analytically, and calculation grids are constructed. A scan through frequency space then searches for sign changes in the discriminant  $D(\omega)$ , which are used as initial guesses for the discriminant roots. After these roots are found, the corresponding eigenfunctions are reconstructed.

GYRE is open for use and distribution under the GNU General Public License; our hope is that a community of practice will arise around the code, bringing together users and developers to shape the code's future evolution in ways that best serve the field and its participants. Source code, documentation and other materials can be found at <u>http://www.astro.wisc.edu/~townsend/gyre/</u>.

# **GYRE: A New Open-Source Stellar Oscillation Code**

### **Introducing GYRE**

### **Example Calculations using GYRE**







**Example B**: Dipole-mode linear eigenfrequencies of a 1.5 M 
o MESA model, plotted as a function of stellar age during evolution through the RGB bump phase. Coupling between envelope p-modes and core g-modes is revealed in the avoided crossings; the reversal in the time-evolution of the crossing frequencies, between 2.700 and 2.705 Gyr, arises from the temporary contraction of the stellar envelope during the bump phase.

![](_page_0_Figure_25.jpeg)

![](_page_0_Figure_27.jpeg)

![](_page_0_Picture_29.jpeg)

**Example C**: The differential mode inertias  $d\mathcal{E}/dx$  (proportional to the kinetic energy density) of two modes from Example B at an age 2.705 Gyr, plotted as a function of normalized radius x. Mode A is strongly coupled between the envelope and the core, and therefore has appreciable amplitude in both, whereas mode B is mainly confined to the core. The inset magnifies the centermost region, illustrating the very small spatial scale of the modes there (which is nevertheless well-resolved by GYRE).

![](_page_0_Figure_31.jpeg)

As of revision 5232, the MESA stellar evolution code [3] includes GYRE as one of the oscillation codes underpinning its asteroseismic optimization module (the other, currently, is the ADIPLS code [7]). Communication between MESA and GYRE is accomplished through a simple application programming interface: MESA passes a model to GYRE, which then returns a list of modes having eigenfrequencies in a given range. Example E, below, illustrates an optimization run using MESA/GYRE.

![](_page_0_Figure_34.jpeg)

**Example E**: The trajectory taken in the mass M vs. mixing-length parameter  $\alpha$  plane during an asteroseismic optimization run by MESA/GYRE to determine the parameters of HD49385. The arrows show the  $(\alpha, M)$  sequence followed by MESA's simplex algorithm with each node colored by the  $\chi^2$  statistic measuring the fit between observed (see [8]) and calculated frequencies of  $\ell = 0, ..., 3$  modes. This particular run is similar to the example described in Sec. 3.2 of [3].

Work is currently underway to add support for differential rotation in GYRE, using a variety of non-perturbative approaches.

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### **GYRE in MESA**

### **Future Work**

### References