
Monday, 16 April

THE ERA OF PRECISION STELLAR PHYSICS

9h00 Aldo Serenelli	Open questions in solar models and lessons for other stars
9h30 Yvonne Ellsworth	Solar and Stellar Variability
10h00 Matteo Cantiello	The Era of High Precision Stellar Physics
10h30 Saskia Hekker	Stellar Oscillations

Tuesday, 17 April

CHEMISTRY, DUST, GAS DYNAMICS, ATMOSPHERES OF PLANETS AND STARS

9h00 Edwin Bergin	Thinking Broadly about Molecules in Astrophysics
9h30 John Lattanzio	Stars and their composition and evolution

I am free to talk rubbish!

STARS AND THEIR COMPOSITION AND EVOLUTION

JOHN LATTANZIO

MONASH CENTRE FOR ASTROPHYSICS

With input from, and thanks to:

Simon Campbell
George Angelou
Matteo Cantiello
Amanda Karakas

FOR THOSE WHO WANT TO SLEEP

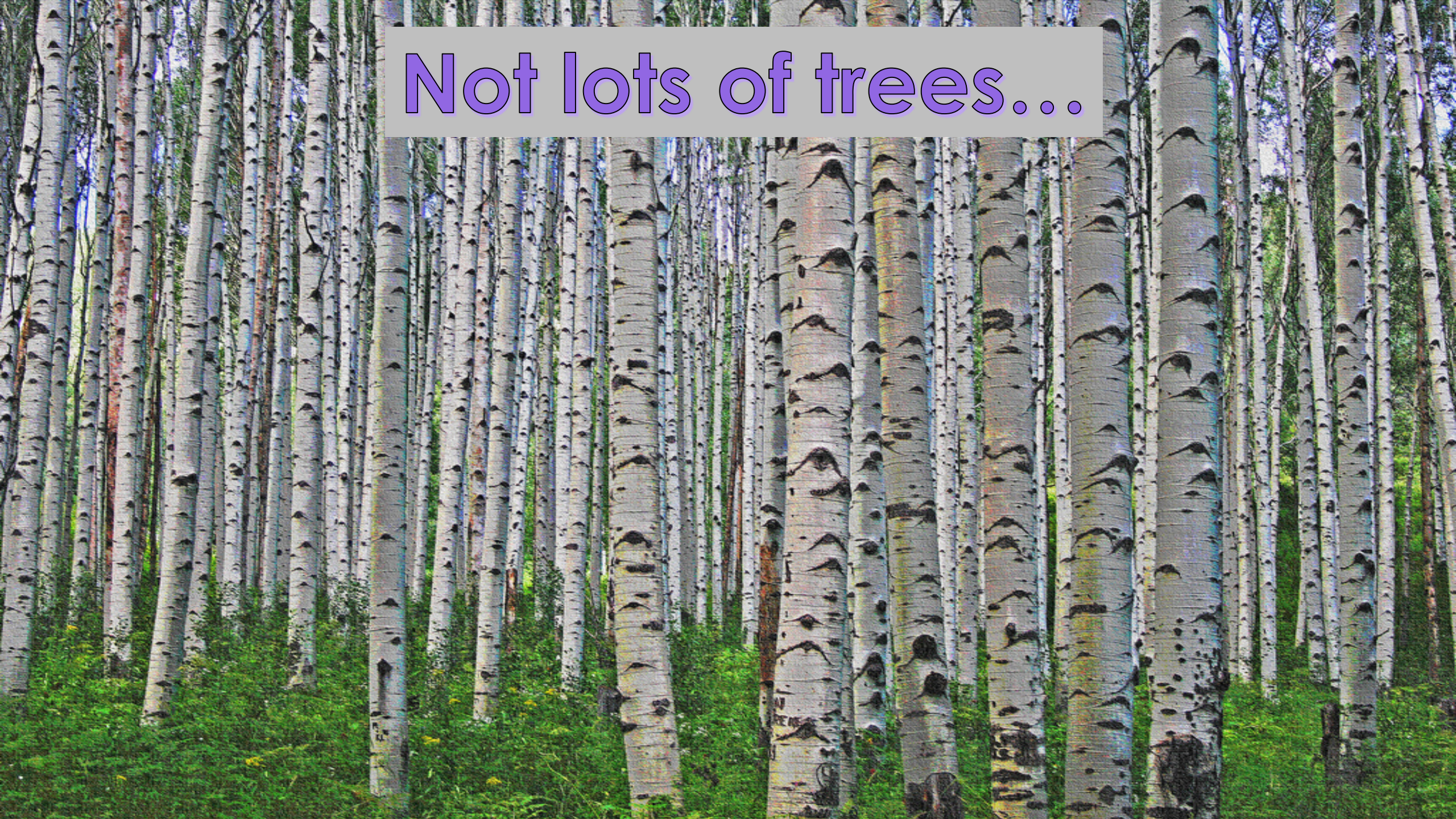
1. Stellar models are tools we can use to understand many things
2. There is feedback from the applications which aids in improving the models
3. Be very careful when using codes that you did not write yourself!
4. Be very careful in trusting papers written by people who used codes they did not write...

YOU MAY NOW TAKE A NAP...



WHAT DOES THIS AUDIENCE WANT?

Not lots of trees...





Perhaps properties of the forest?

ON STARS AND HAMMERS

JOHN LATTANZIO

MONASH CENTRE FOR ASTROPHYSICS

With input from, and thanks to:

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IF I HAD A HAMMER

- I'd build a bridge

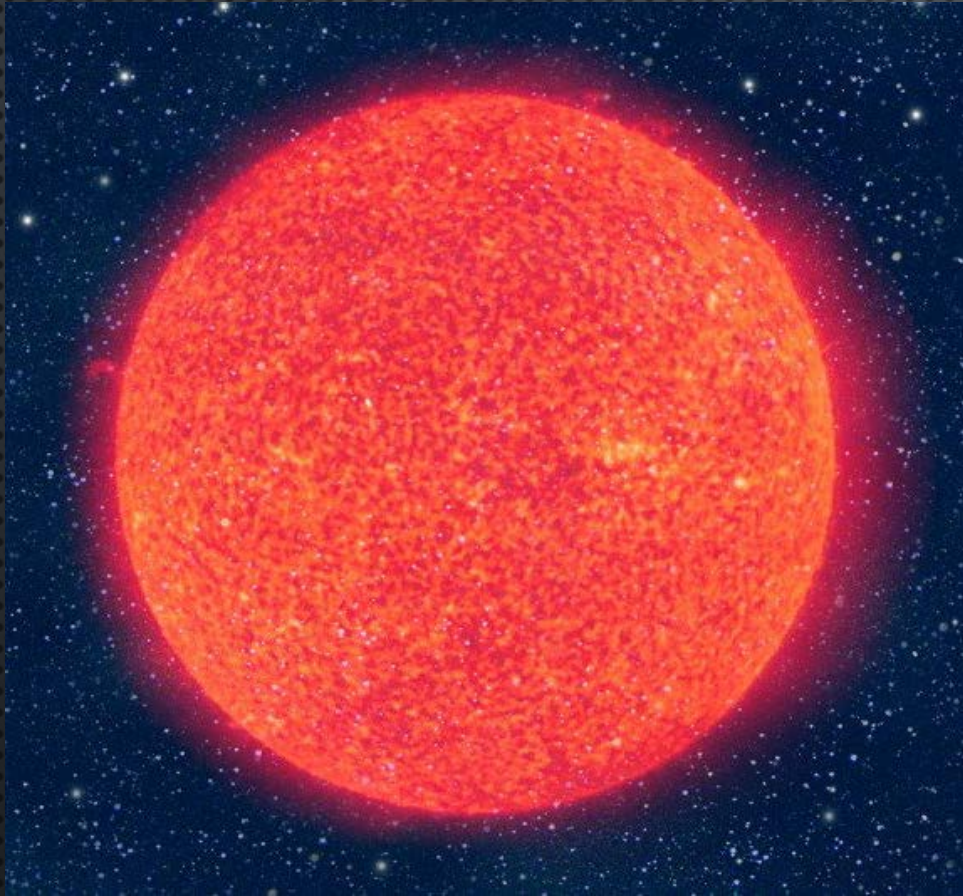


IF I HAD A HAMMER

- Different requirements need different tools
- Need to develop a range of hammers
 - Special hammers for different jobs
- Better hammers make better bridges
- I get paid for making bridges, not for making hammers



Need to do both simultaneously

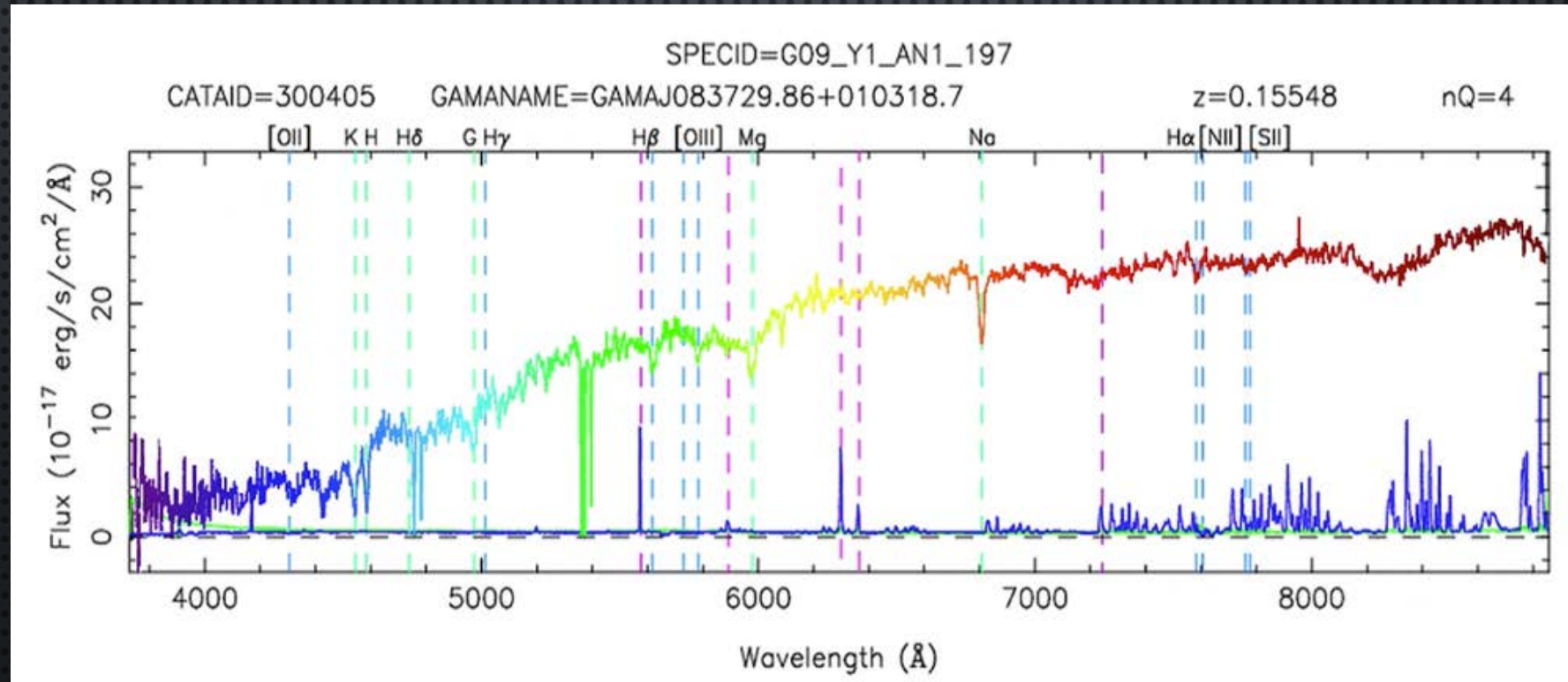


=



STARS: THE MOST FUNDAMENTAL ASTRONOMICAL OBJECTS

- Light
 - Almost all observations use starlight



STARS: THE MOST FUNDAMENTAL ASTRONOMICAL OBJECTS

- Composition
 - Essentially every element was made in stars

big bang

cosmic ray spallation

massive stars (before explosion)

type II supernovae (during explosion)

type Ia supernovae

low- and intermediate mass stars (during AGB phase)

neutron star collisions or v-driven wind in type II supernovae

hydrogen 1 H 1.0079																	helium 2 He 4.0026
lithium 3 Li 6.941	beryllium 4 Be 9.0122															boron 5 B 10.811	
sodium 11 Na 22.990	magnesium 12 Mg 24.305															carbon 6 C 12.011	
potassium 19 K 39.098	calcium 20 Ca 40.078															nitrogen 7 N 14.007	
rubidium 37 Rb 85.468	strontium 38 Sr 87.62															oxygen 8 O 15.999	
caesium 55 Cs 132.91	barium 56 Ba 137.33															fluorine 9 F 18.998	
francium 87 Fr [223]	radium 88 Ra [226]															neon 10 Ne 20.180	
																aluminum 13 Al 26.982	
																silicon 14 Si 28.086	
																phosphorus 15 P 30.974	
																sulfur 16 S 32.065	
																chlorine 17 Cl 35.453	
																argon 18 Ar 39.948	
																potassium 19 K 39.098	
																calcium 20 Ca 40.078	
																scandium 21 Sc 44.956	
																titanium 22 Ti 47.867	
																vanadium 23 V 50.942	
																chromium 24 Cr 51.996	
																manganese 25 Mn 54.938	
																iron 26 Fe 55.845	
																cobalt 27 Co 58.933	
																nickel 28 Ni 58.693	
																copper 29 Cu 63.546	
																zinc 30 Zn 65.38	
																gallium 31 Ga 69.723	
																germanium 32 Ge 72.61	
																arsenic 33 As 74.922	
																selenium 34 Se 78.96	
																bromine 35 Br 79.904	
																krypton 36 Kr 83.80	
																rubidium 37 Rb 85.468	
																strontium 38 Sr 87.62	
																yttrium 39 Y 88.906	
																zirconium 40 Zr 91.224	
																niobium 41 Nb 92.906	
																molybdenum 42 Mo 95.94	
																technetium 43 Tc [98]	
																ruthenium 44 Ru 101.07	
																rhodium 45 Rh 102.91	
																palladium 46 Pd 106.42	
																silver 47 Ag 107.87	
																cadmium 48 Cd 112.41	
																indium 49 In 114.82	
																tin 50 Sn 118.71	
																antimony 51 Sb 121.76	
																tellurium 52 Te 127.60	
																iodine 53 I 126.90	
																xenon 54 Xe 131.29	
																cesium 55 Cs 132.91	
																barium 56 Ba 137.33	
																lanthanum 57 La 138.91	
																cerium 58 Ce 140.12	
																praseodymium 59 Pr 140.91	
																neodymium 60 Nd 144.24	
																promethium 61 Pm [145]	
																samarium 62 Sm 150.36	
																europium 63 Eu 151.96	
																gadolinium 64 Gd 157.25	
																terbium 65 Tb 158.93	
																dysprosium 66 Dy 162.50	
																holmium 67 Ho 164.93	
																erbium 68 Er 167.26	
																thulium 69 Tm 168.93	
																ytterbium 70 Yb 173.04	
																actinium 89 Ac [227]	
																thorium 90 Th 232.04	
																protactinium 91 Pa 231.04	
																uranium 92 U 238.03	
																neptunium 93 Np [237]	
																plutonium 94 Pu [244]	
																americium 95 Am [243]	
																curium 96 Cm [247]	
																berkelium 97 Bk [247]	
																californium 98 Cf [251]	
																einsteinium 99 Es [252]	
																fermium 100 Fm [257]	
																mendelevium 101 Md [258]	
																nobelium 102 No [259]	

* Lanthanide series

** Actinide series

© Christian Iliadis

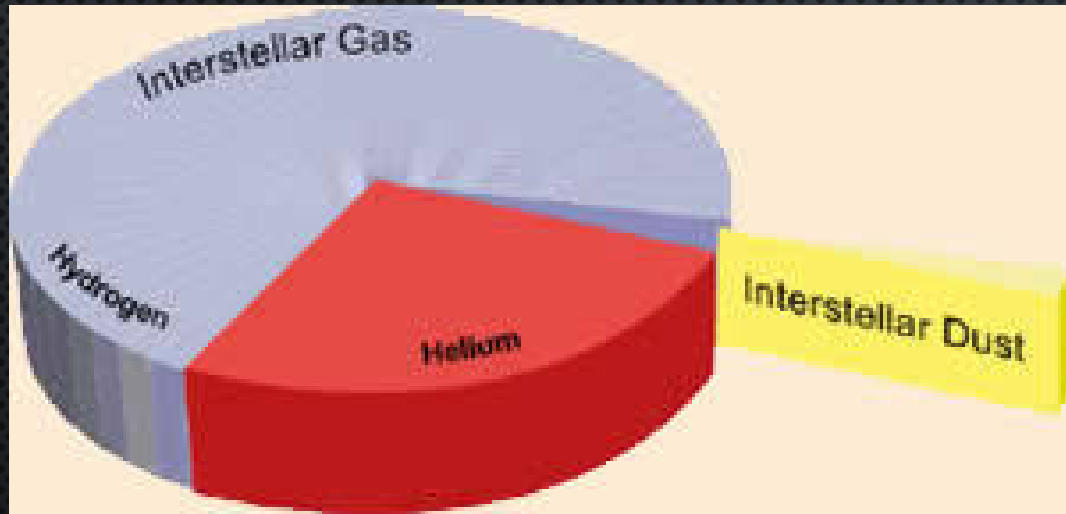
STARS: THE MOST FUNDAMENTAL ASTRONOMICAL OBJECTS

- Large-scale structure
 - Drive much galactic structure
 - Stir ISM



STARS: THE MOST FUNDAMENTAL ASTRONOMICAL OBJECTS

- Small-scale astrophysics
 - Make dust
 - Return recycled gas



STELLAR MODELS ARE HAMMERS

- Basic hammers get the job done
 - Basic stellar models get the job done
-
- How basic?
 - Follow the Light?
 - Need structure and evolution

STELLAR MODELS ARE HAMMERS

- Need structure and evolution
- Composition? H and not-H will do pretty well!

[illegible]

STELLAR MODELS ARE HAMMERS

- Need structure and evolution
- Composition? H and not-H will do pretty well!
- Add C and O to get through He burning...

Group → 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18

Period ↓

1 1 H 2 He

2 6 C 8 O

3

4

5

6

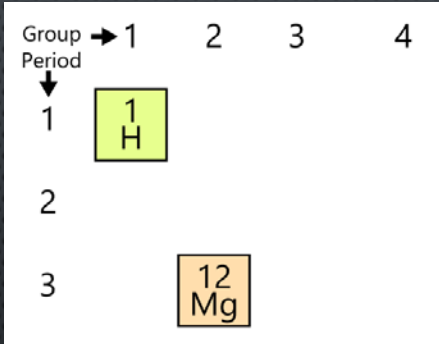
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STELLAR MODELS ARE HAMMERS

- Need structure and evolution
- Composition? H and not-H will do pretty well!
- Add C and O to get through He burning...
- Sophisticated?
 - Add CNO...

[illegible]

STELLAR MODELS ARE HAMMERS

- Need structure and evolution
 - Composition? H and not-H will do pretty well!
 - Add C and O to get through He burning...
 - Sophisticated?
 - Add CNO...
 - A few other things?
 - Six to ten species is fine!
- 
- | Group | 1 | 2 | 3 | 4 |
|----------|--------|----------|---|---|
| Period 1 | 1
H | | | |
| Period 2 | | | | |
| Period 3 | | 12
Mg | | |

[illegible]

WHY DO SUCH SIMPLE MODELS WORK SO WELL?

- The **composition** occurs in three places

- Equation of State

$$P = \frac{\rho RT}{\mu}$$

- Opacity

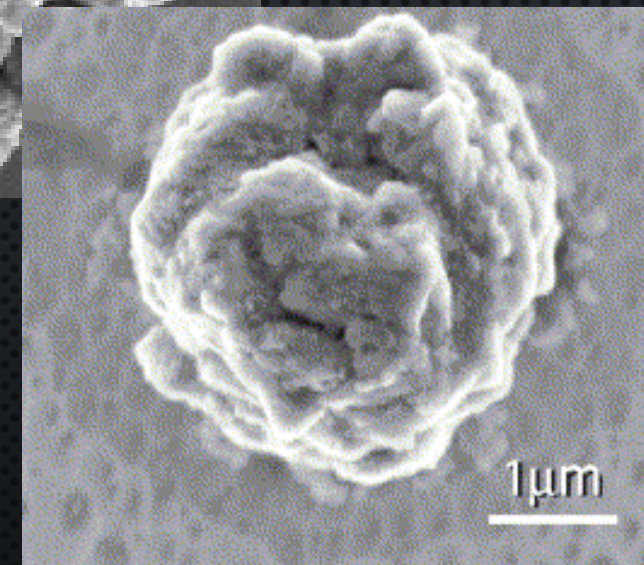
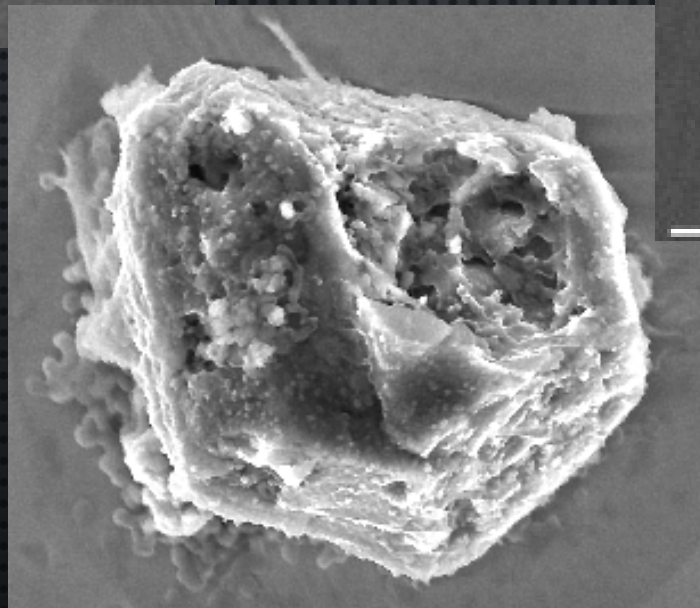
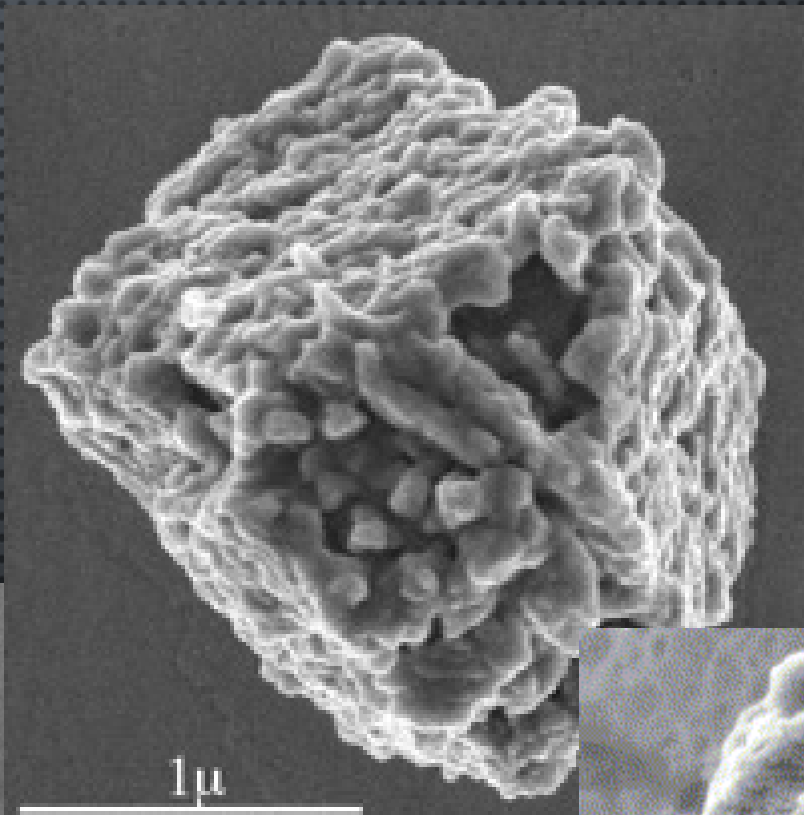
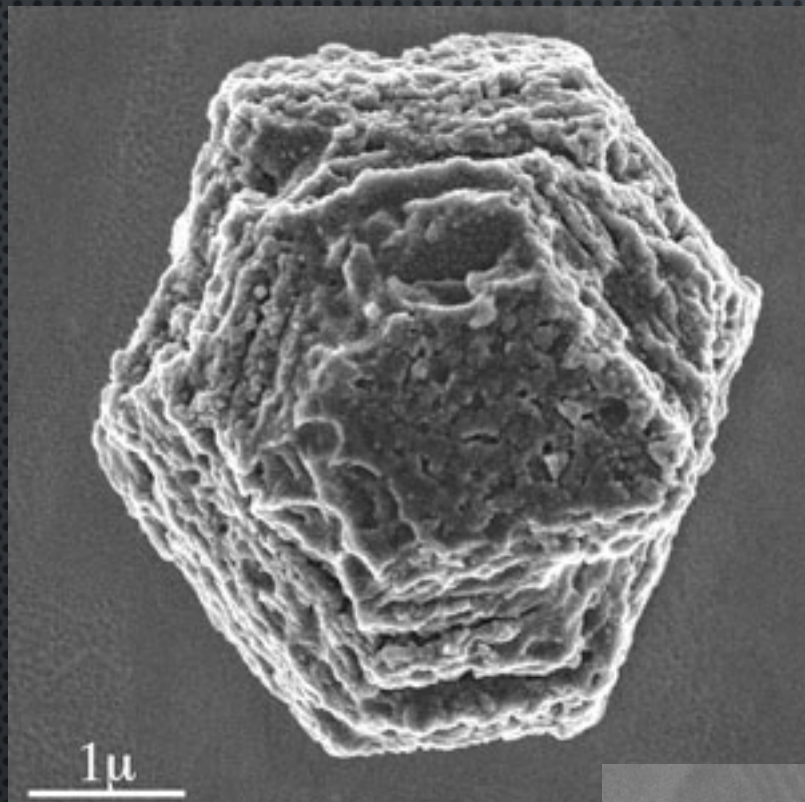
$$\kappa = \kappa(\rho, T, \{X_i\})$$

- Nuclear Reactions

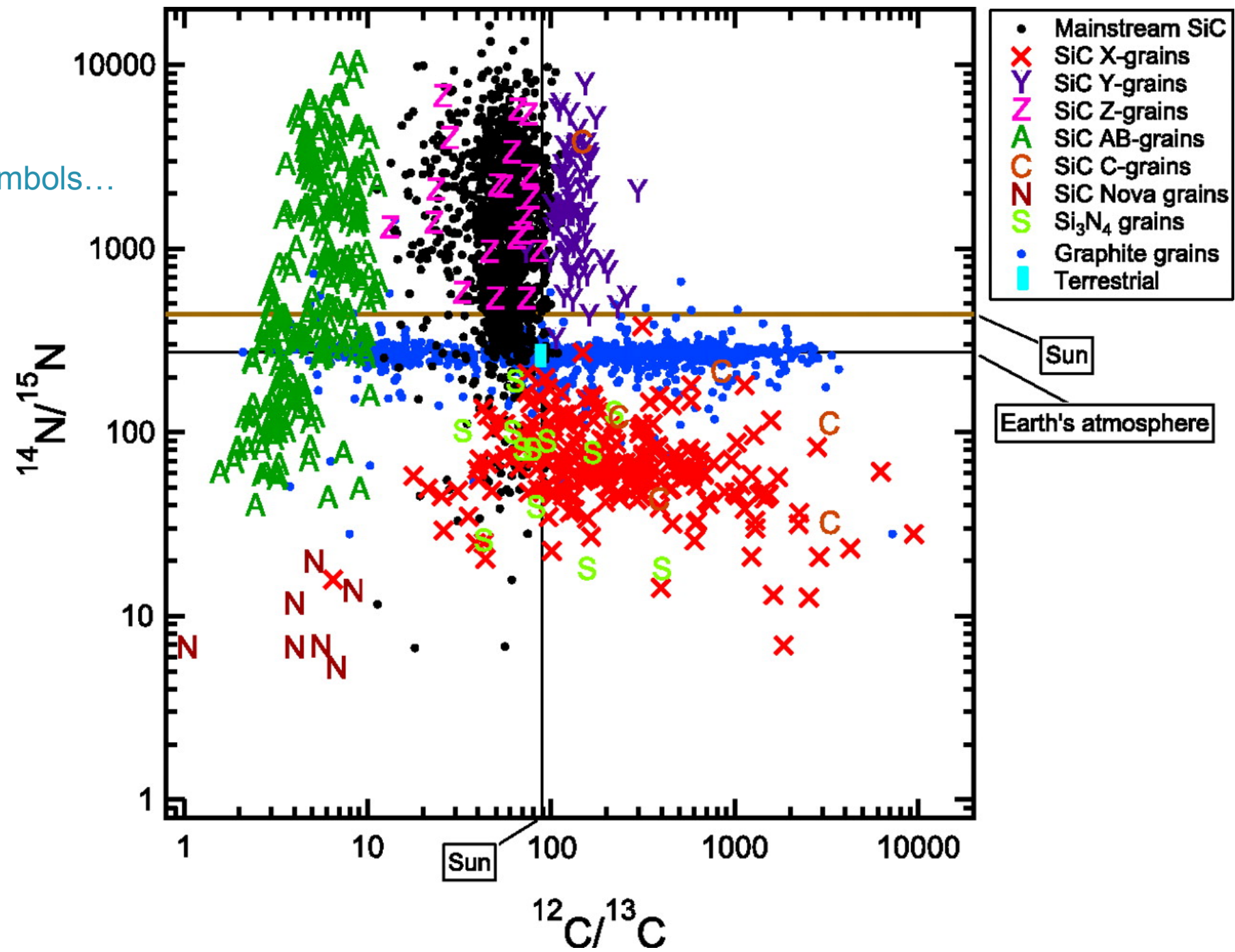
$$r_{ij} = R X_i X_j \rho^a T^b$$

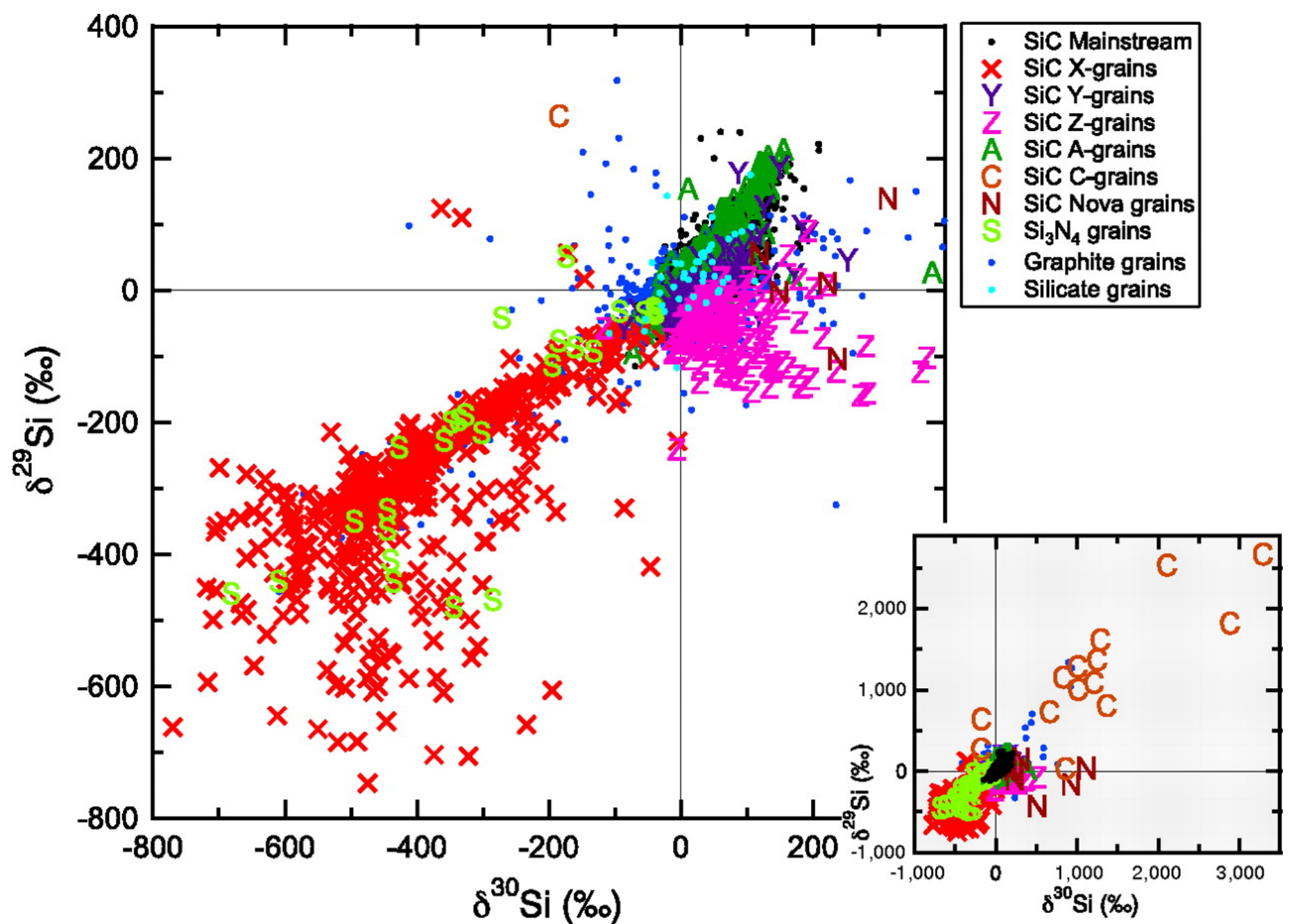
- Hence very few species are needed!
- Only the most abundant!

Pre-solar Grains



Error bars smaller than the symbols...

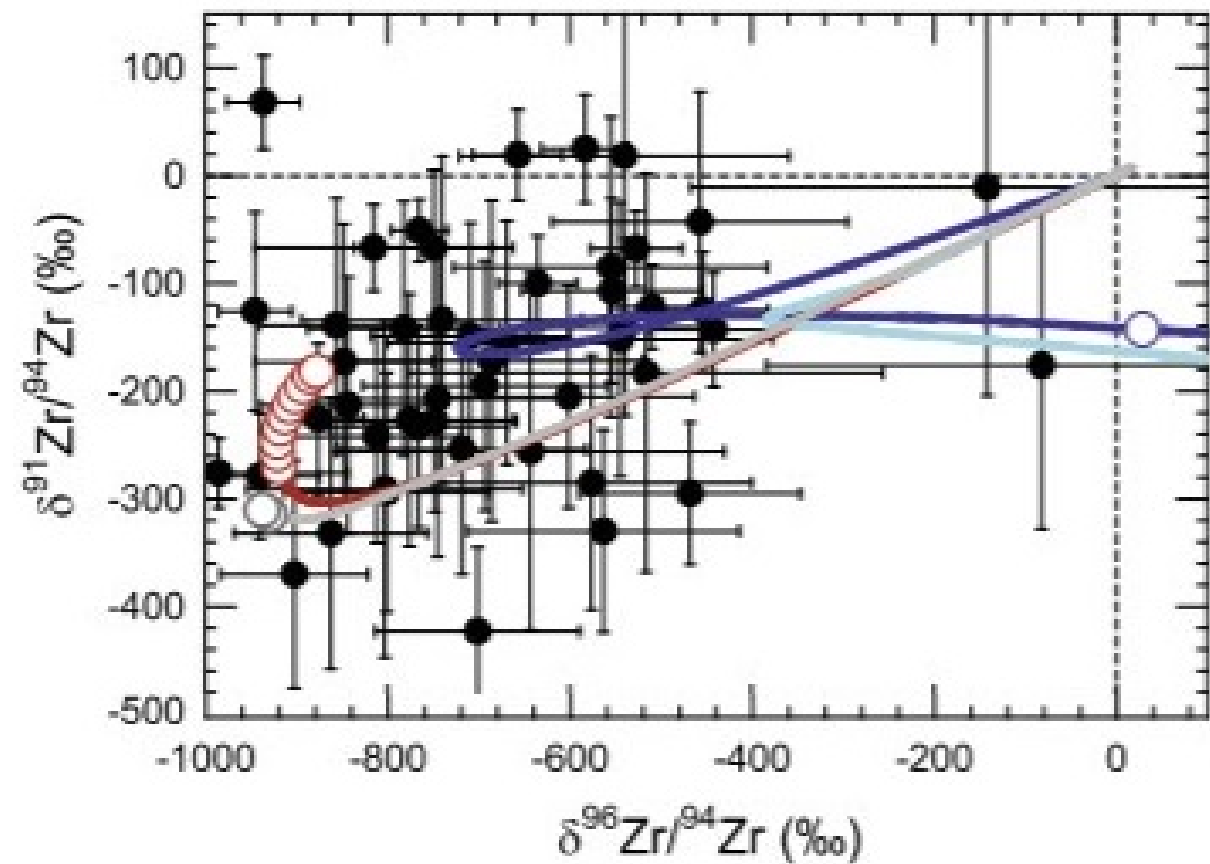
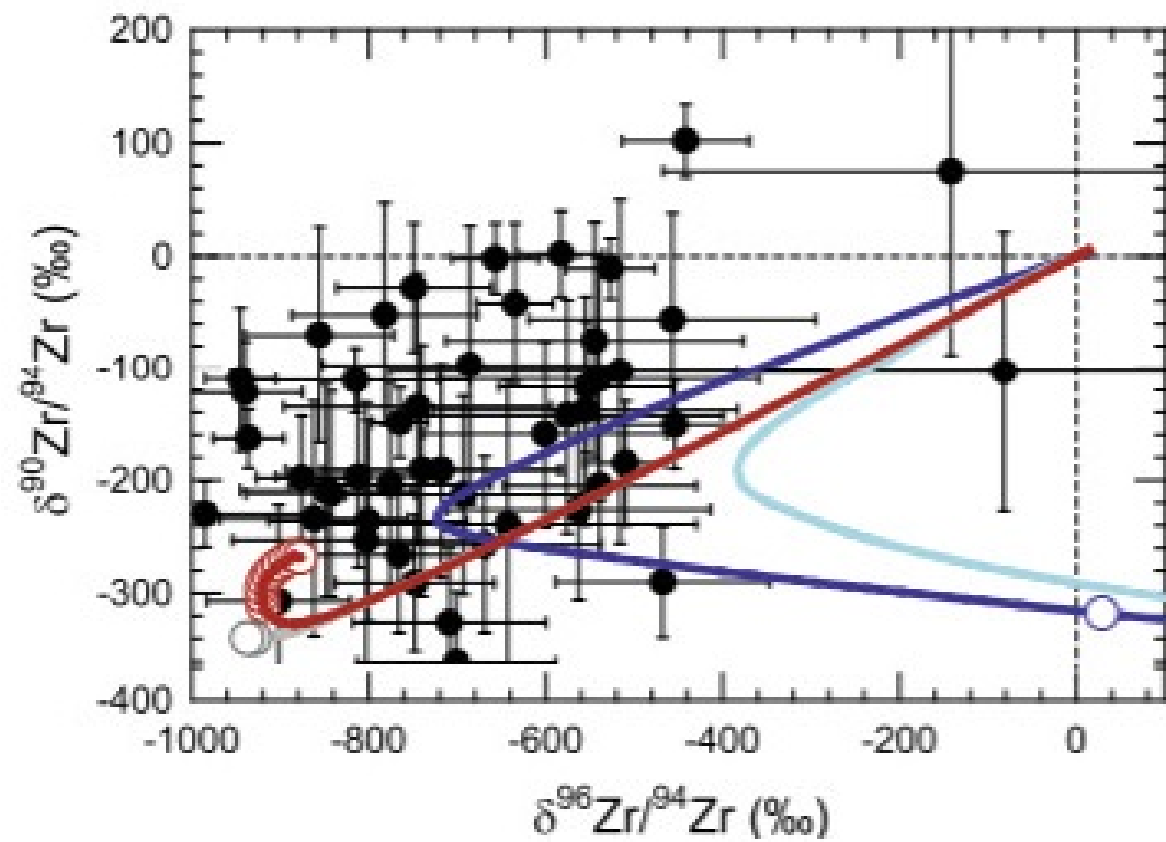




Andrew M. Davis

PNAS November 29, 2011. 108 (48) 19142-19146; <https://doi.org/10.1073/pnas.1013483108>

$$\delta^{XX}\text{Si} = [({}^{XX}\text{Si}/{}^{28}\text{Si})_{\text{sample}} / ({}^{XX}\text{Si}/{}^{28}\text{Si})_{\text{Earth}} - 1] \times 1000.$$



M. Lugaro et al. / *Geochimica et Cosmochimica Acta* 221 (2018) 6–20

$$\delta^{xx}\text{Si} = [({}^{xx}\text{Si}/{}^{28}\text{Si})_{\text{sample}}/({}^{xx}\text{Si}/{}^{28}\text{Si})_{\text{Earth}} - 1] \times 1000.$$

AN AVALANCHE OF QUESTIONS...

“How much ^{13}C do your models make?”

There is a carbon-13?

“Can your stars make Pb?”

Lead? Are you serious?

“How much strontium can you make?”

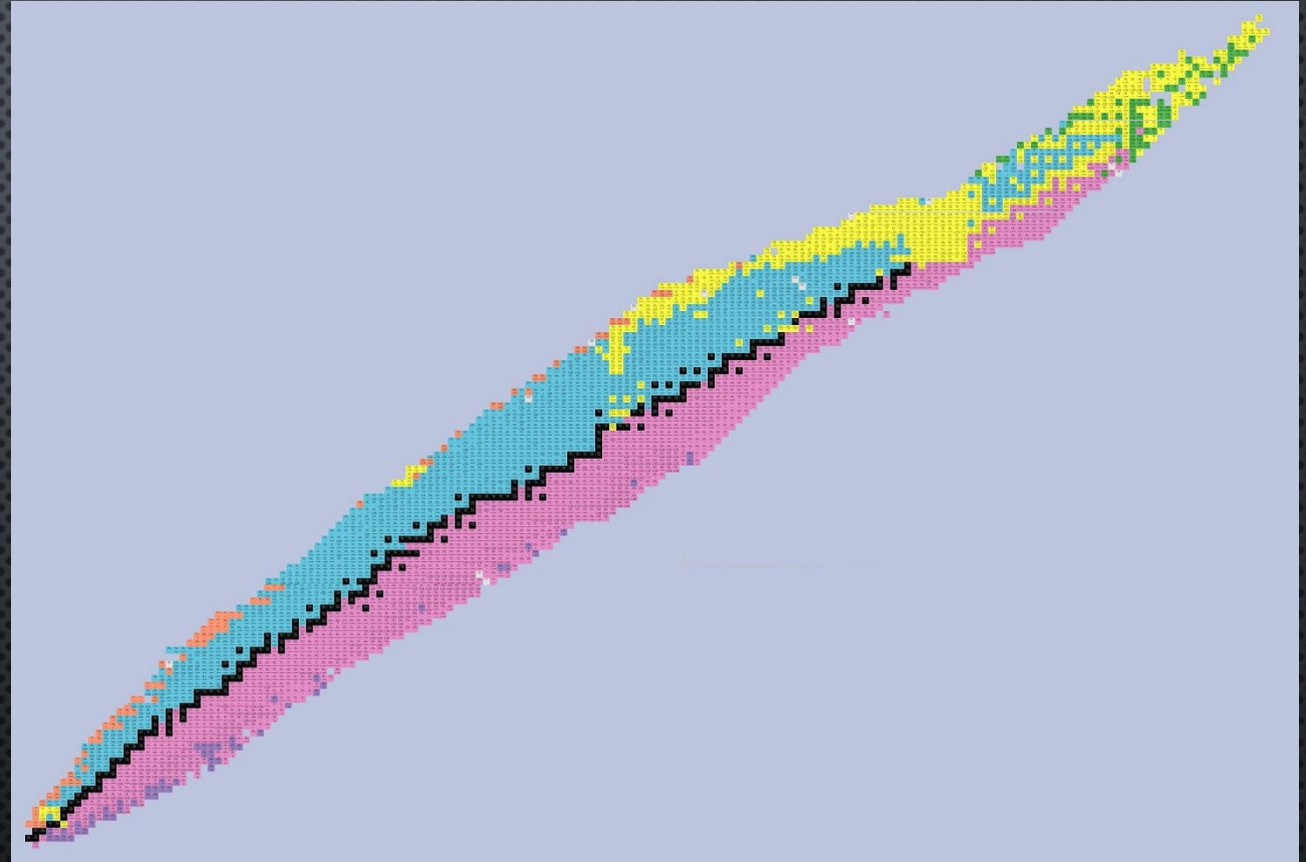
What is strontium?

I need a new hammer!



NEW HAMMER FOR NUCLEOSYNTHESIS

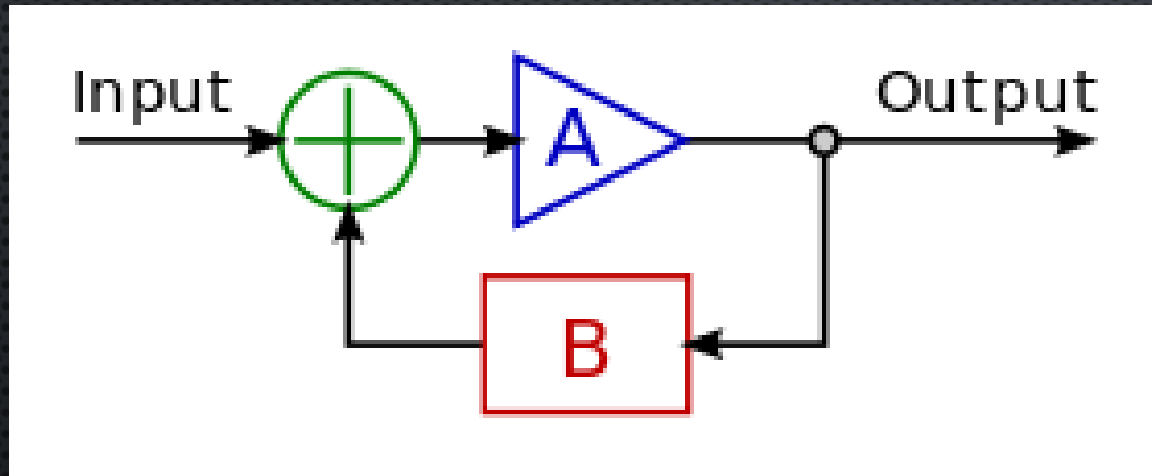
- Hundreds of isotopes
- Specialized meshing
- Custom time-stepping



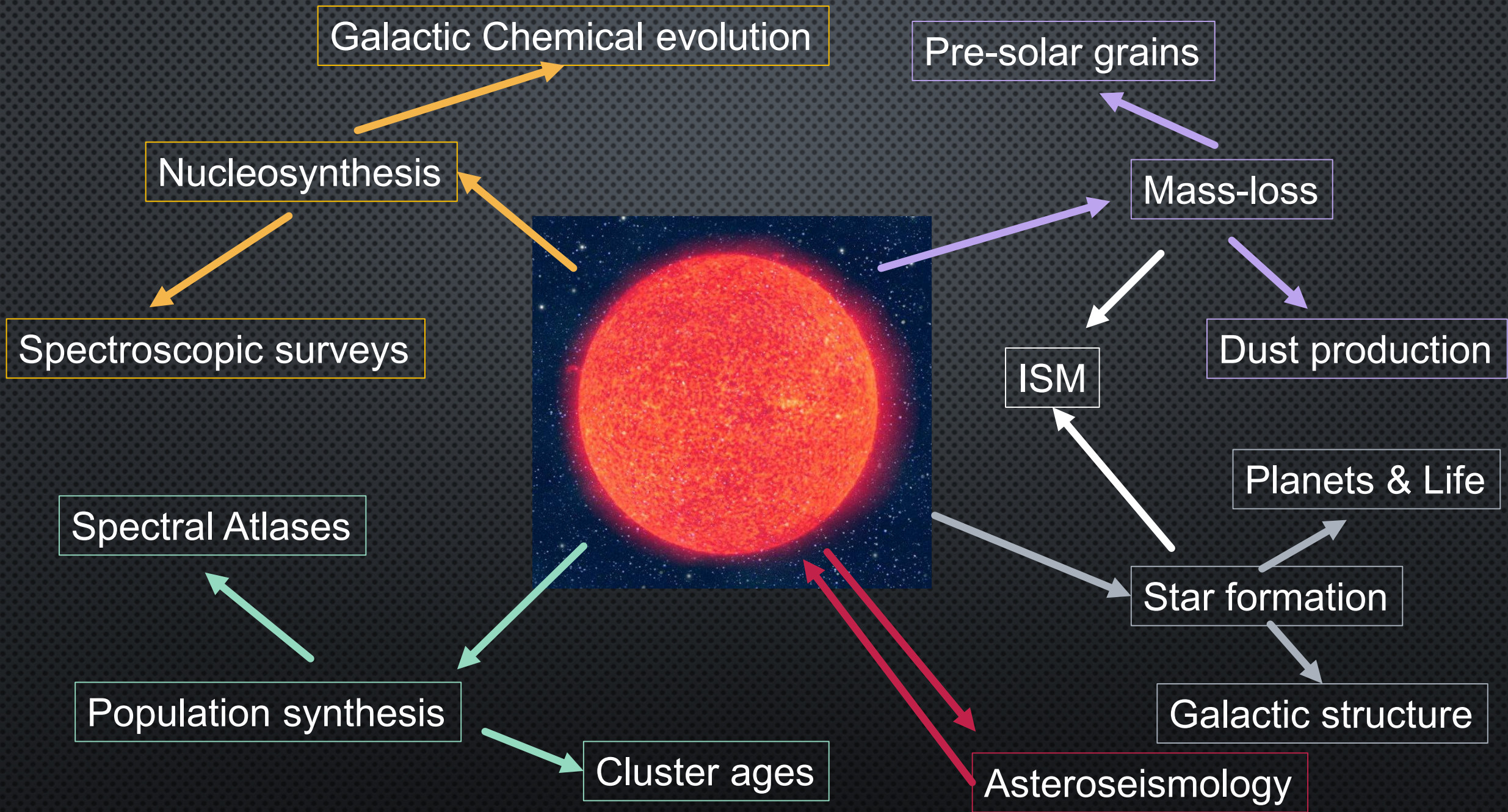
Specialized Hammer

IMPROVEMENTS IN MODELS

- Stellar model = background
- Nuclear reactions are the focus
- Observations tell us of problems



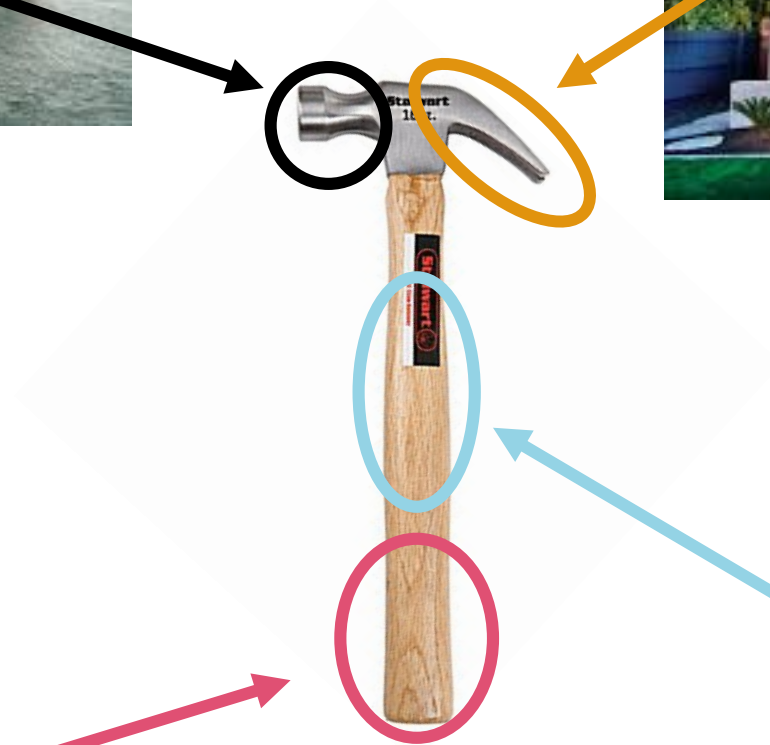
- Reaction rates
- Stellar Structure
- Mixing
- etc





I can make
many things with
my hammer





...and they help
me to improve
my hammer



UNDERSTANDING AND USING STARS: WITH A LITTLE HELP FROM MY FRIENDS



Hammers aren't perfect for all jobs.
Sometimes we need different tools...

Develop a
complete toolbox!



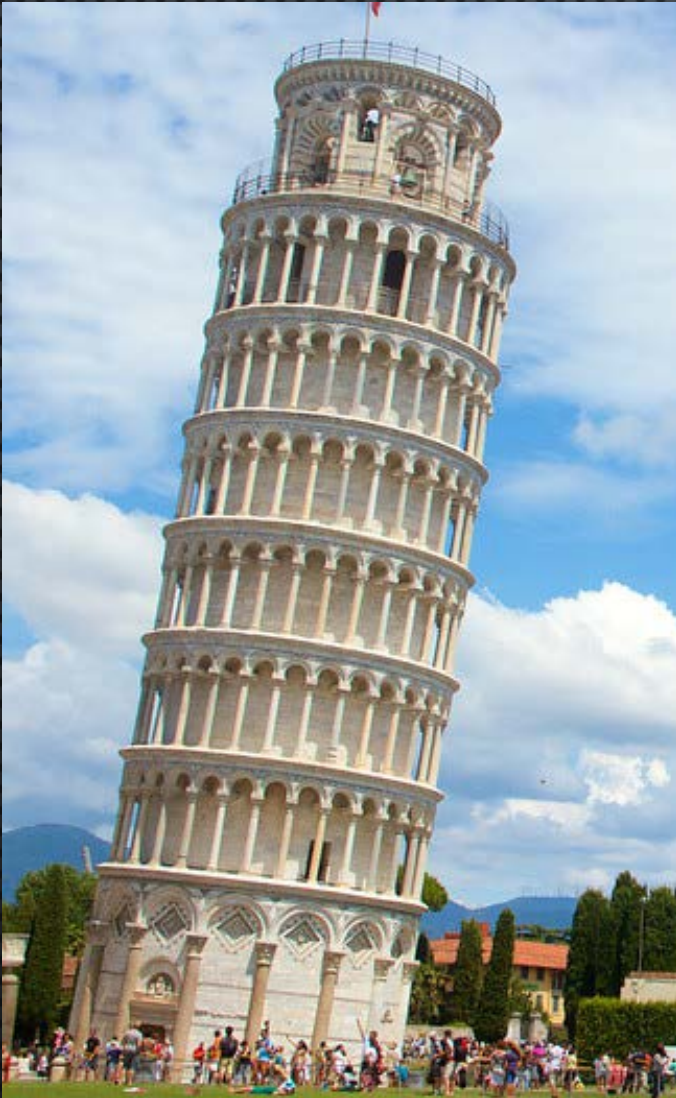
SPECIAL HAMMERS

- Main sequence stars
- Massive stars
- AGB stars
- Supernovae
- Rotating stars
- Different physical regimes
- Different numerical demands
- Specialized codes
- People specialize also...

Codes are not interchangeable



NOT EVERYONE CAN USE A HAMMER PROPERLY



GENERAL PURPOSE HAMMER FOR ALL?

- Let's make a good hammer
- Make it versatile!
- Use hammer experts to help design it
- Try to make it foolproof



THE AGE OF PUBLIC CODES – BLACK BOXES??

- We are at the interface between disciplines
- We are in a computational age
- Open codes are *common*
- Expert usage is *not so common*
- *Code may be OPEN SOURCE but used as if were a black box!*
- SPH in pre-Cambrian days...
- I will use MESA as an example
 - Nothing special about MESA!
 - Its just the example I most meet
 - Principles apply to *all open source codes*



MESA

Modules for Experiments in Stellar Astrophysics

- Versatile evolution code
- Well written
- Well documented
- Enables many to make stellar models
- Schools train people in its use
- But...

MESA

You may also want to visit [the MESA marketplace](#), where users share the inlists from their published results, tools & utilities, and teaching materials.

Why a new 1D stellar evolution code?

The MESA Manifesto discusses the motivation for the MESA project, outlines a MESA code of conduct, and describes the establishment of a MESA Council. Before using MESA, you should read the [manifesto document](#). Here's a brief extract of some of the key points

Stellar evolution calculations remain a basic tool of broad impact for astrophysics. New observations constantly test the models, even in 1D. The continued demand requires the construction of a general, modern stellar evolution code that combines the following advantages:

- **Openness:** anyone can download sources from the website.
- **Modularity:** independent modules for physics and for numerical algorithms; the parts can be used stand-alone.
- **Wide Applicability:** capable of calculating the evolution of stars in a wide range of environments.
- **Modern Techniques:** advanced AMR, fully coupled solution for composition and abundances, mass loss and gain, etc.
- **Comprehensive Microphysics:** up-to-date, wide-ranging, flexible, and independently useable microphysics modules.
- **Performance:** runs well on a personal computer and makes effective use of parallelism with multi-core architectures.

WARNINGS

David Arnett:

“To the extent that it is possible,
it is the isotopes that keep
the theorists honest.”

WARNINGS

I would add:

Consistency between different
modellers and different codes

Relying on any single code is *dangerous*.

Absolutely! So we need *more* open source stellar evolution codes!! Focusing only on the one that is actually open source and offered to the community (with a lot of work going on behind the curtains) is a bit unfair IMO ;)

WARNING SIGNS

- “I used the most advanced stellar evolution code, MESA.”
 - A seminar speaker
 - There are many well tested codes...they are different...
- “Whatever MESA produces is correct.”
 - “It was written by stellar and software experts!”
 - A user
 - No code is correct!
 - But most are useful 😊

Very dangerous view!

WARNING SIGNS

- “MESA is great – it does everything!”

- A user

- If you know how, it is indeed very versatile

- “We used `initial_condition = 3`”

- A paper

I agreed things should be discussed in the paper (aka people should know what they're doing -> your main point). The good thing about including the specific namelist and having the inlist spelled out / included in the publication, is that it ensures reproducibility of results. So in 10 years one could actually replicate the result. This is not true for codes (the majority) that are not open source and/or not include the specific directives to reproduce results (inlists)

- What will history make of this in 10 years? 50 years?
- This should not be accepted!

WARNING SIGNS

- “Why does your code crash? MESA doesn’t!”
 - A referee
- It was due to over-smoothing opacity....so it would continue to run...
 - Crashes are places where we learn...
 - The skill is in examining why it crashed...
 - Physics?
 - Numerical?

A SINGLE CODE FOR EVERYTHING



DESIGN PHILOSOPHY: ALWAYS RUNS

- Many things are done to make it “foolproof”
- Smoothing of variables is very common

This is a good point. Something that I only learned about stellar evolution codes after using MESA. Most / all stellar evolution codes do use numerical tricks of sort. Almost nobody knows about it. MESA is open and is well commented, so everyone can learn exactly what's going on under the hood (if they do care / do their homework). Again, I think MESA is doing a service to the community here, not the opposite.

```
!### smooth_convective_bdy

! This is an option to smooth composition gradients
! in newly non-convective regions trailing behind a
! This effectively erases (most) of the stair-casing that happens without it.
! But you should be aware that the smoothing process does not conserve species mass --
! e.g., if have retreating He burning core below H shell,
! then the smoothing will convert some H into He in the newly non-convective region
! (this can be hand waved away as modeling partial burning of those regions
! during the substep period before the convection had retreated past the location).

! set this true to have the stair-casing removed at the price of some changes in abundances.

smooth_convective_bdy = .true.
```

The warning is there...if you know what you are doing!

A VERY SPECIAL HAMMER

- Works fine for the first 6 times it hits the nail
- On the next strike it just passes straight through the nail



DESIGN PHILOSOPHY: ALWAYS RUNS

After 6 iterations we no longer ensure solution satisfies the equations.

Uses a technique designed to get closer to the solution but does not check it is an actual solution...

This is a bit misleading. Also, MESA has now what we call “gold tolerances” for residuals (Bill worked hard on this in recent months) look for e.g. `use_gold_tolerances` in `control.defaults` (for example in MESA Version 10577)

The warning is there...if you know what you are doing!

CONVERGENCE IS MESSY

- All codes use some sorts of tricks or massaging during difficult phases!
- You need to know what you are doing...

Agreed!!



UNIVERSITÀ DI PISA

Dipartimento di Fisica

Tesi di Laurea Magistrale

Anno Accademico 2013/14

Systematic Study of Mass Loss in the Evolution of Massive Stars

Candidate:
Mathieu Renzo

Advisors:
Prof. Steven N. Shore
Prof. Christian D. Ott

APPENDIX B

From a naive use of MESA toward physically sound Results

We have a habit in writing articles published in scientific journals to make the work as finished as possible, to cover up all the tracks, to not worry about the blind alleys or describe how you had the wrong idea first, and so on. So there really isn't any place to publish, in a dignified manner, what you actually did in order to get to do the work.

[R. Feynman, Nobel Lecture, December 11, 1965]

B.1 Warning to the Naive MESA User

MESA is a very well designed code that rarely crashes, forcing the new user to look for the problem(s) to fix. Most of the time, MESA does *not* crash, but instead it is able to find a solution, which – too often – may not be physically sound. The burden of understanding the solutions MESA finds, and more importantly, of determining how realistic these are, is left to the user. “MESA is a tool, not a theory”.

The aim of this appendix is to summarize part of the work I did to improve my results. I focus on issues found in the evolution of non-rotating, solar metallicity, massive stars of $M_{\text{ZAMS}} \leq 40M_{\odot}$, however the careful analysis of the results is needed for any problem the code can handle. The take-home point is to *not believe any result the MESA code can and will produce, but analyze it very carefully each time*. In my experience, MESA often converges to unphysical solutions rather than crashing when something is wrong. Because of the non-linearity of the equations for a stellar structure, a small inaccuracy in an aspect believed to be secondary, might have rather significant effects. The aspect causing unexpected and undesired behaviors may be very hard to individuate. Most of the work is left to do once a numerical model has been found for the problem considered.

In §B.2 I describe the issue of unphysical oscillations of the stellar surface (see also §2.3), which can be solved by using a more realistic determination of the outer boundary condition. This provides an example of the effects that an inaccurate treatment of an aspect initially thought to be secondary can have on the results. In §B.3, I describe the ongoing work to improve the resolution of the stellar cores during late burning stages, emphasizing the need for large nuclear reaction networks.

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True of any numerical code!!!

lost of the work is left to do once a
numerical model has been found for the problem considered.

A LARGER PROBLEM

- This contributes to the view that “stellar modelling is easy.”
- It’s not.
- Main sequence? Yes
- But other phases
are **NOT TRIVIAL!!!**

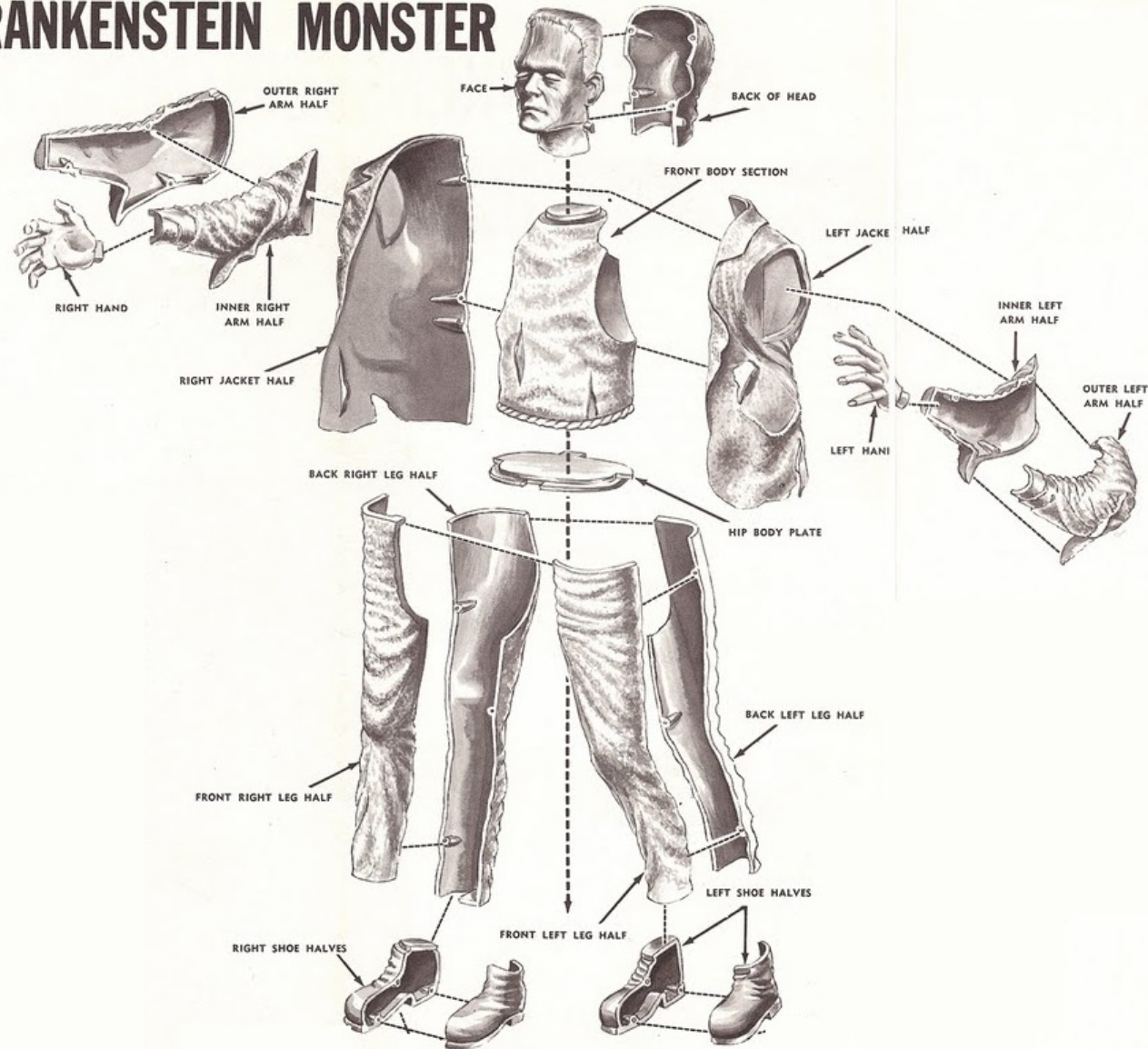
MESA PEOPLE/PROJECT ARE NOT TO BLAME!

- The info is all there!
- They run Schools in how to use MESA
- They have good physics in it
- They are good programmers

But the tool is being misused...

An evolution code is a Frankenstein's monster!

THE FRANKENSTEIN MONSTER



An evolution code is a Frankenstein's monster!

- Various parts are patched together
- Solutions are found for specific problems that arise
- Different patches are included for various cases





To control the monster
you may need to be
Dr Frankenstein...



...and not some clown!



A close-up shot of a man in a military uniform, likely a pilot, wearing a tan bandana with a black pattern and aviator sunglasses. He has a goatee and is looking directly at the camera with a serious expression. His hand is visible in the foreground, holding a control. The background is dark with some blurred lights.

“...not a bunch
of amateurs...”

The code may start off
being nice to you...





...but eventually
it will turn on you!

SUGGESTION FOR MESA

- Set all default parameters to their MOST ACCURATE
- Code will not just run – it will crash often 😊
- Provide documentation on most common causes of crashes....
- Suggest parameters for fixing it
- INCLUDING the effect this has on the models and the accuracy
- This forces the user to choose when and how to compromise

- More reliable models and better use of the tool?

ONE EXAMPLE WILL REALLY TIE THE TALK TOGETHER...

- Core He burning is very difficult
- Convection
- Semi-convection
- Induced overshoot
- Core breathing pulses
- It's very messy

A non-expert can easily
make rubbish models.

We use feedback from
friends to help make
better models

A large oxygen-dominated core from the seismic cartography of a pulsating white dwarf

N. Giammichele^{1,2}, S. Charpinet¹, G. Fontaine², P. Brassard², E. M. Green³, V. Van Grootel⁴, P. Bergeron², W. Zong^{1,5} & M. -A. Dupret⁴

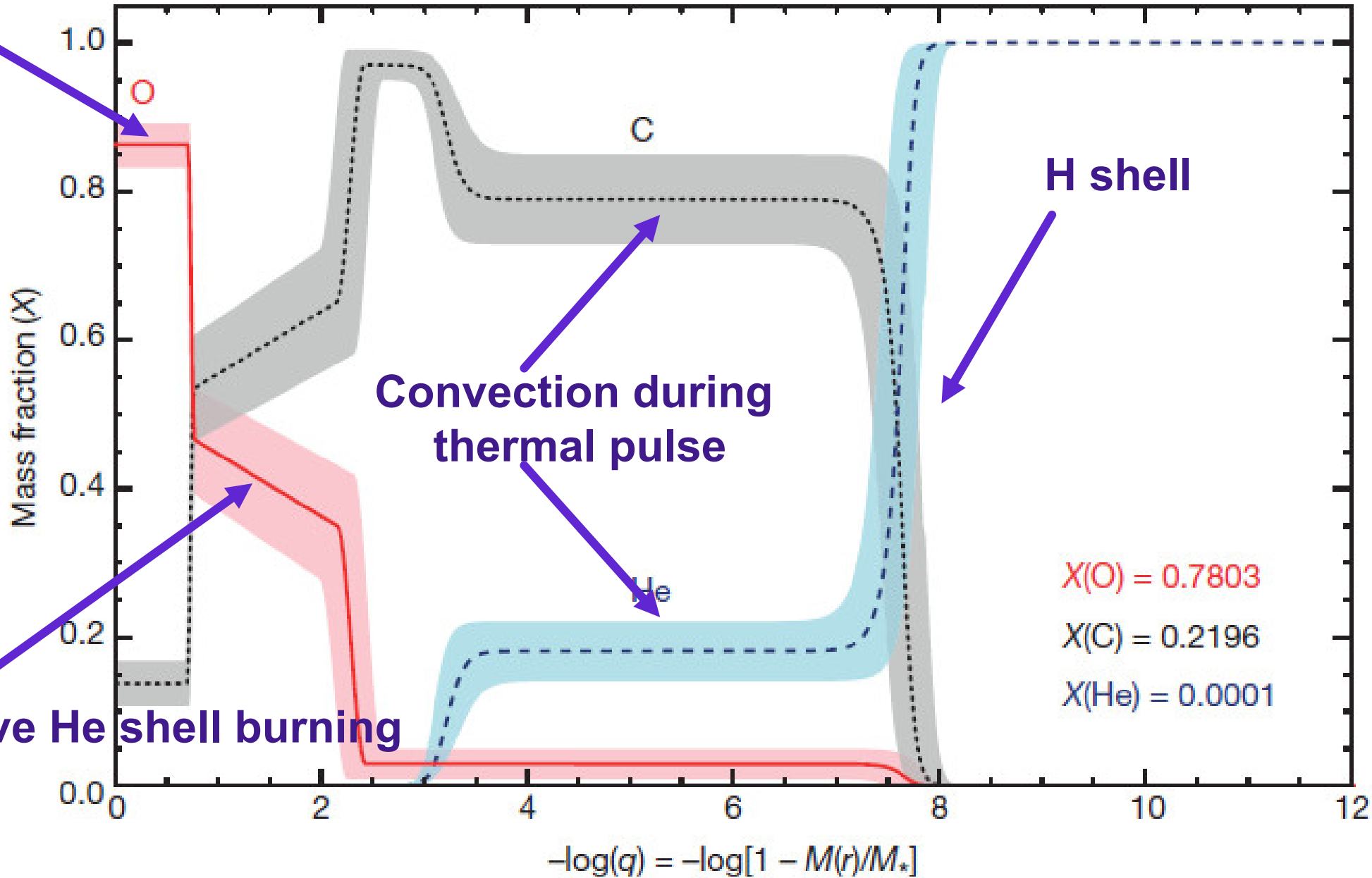
- Use highly accurate seismology
- Determine composition of interior
- He, C and O

Core He burning

Radiative He shell burning

H shell

Convection during thermal pulse





Asteroseismology

The treatment of mixing in core helium burning models – I. Implications for asteroseismology

Thomas Constantino,¹★ Simon W. Campbell,^{1,2} Jørgen Christensen-Dalsgaard,³
John C. Lattanzio¹ and Dennis Stello^{3,4}

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MNRAS **452**, 123–145 (2015)

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Asteroseismology

The treatment of mixing in core helium burning models – I. Implications for asteroseismology

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HST photometry

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The treatment of mixing in core helium burning models – II. Constraints from cluster star counts

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Implementing Henk Spruit theory

The treatment of mixing in core helium-burning models – III. Suppressing core breathing pulses with a new constraint on overshoot

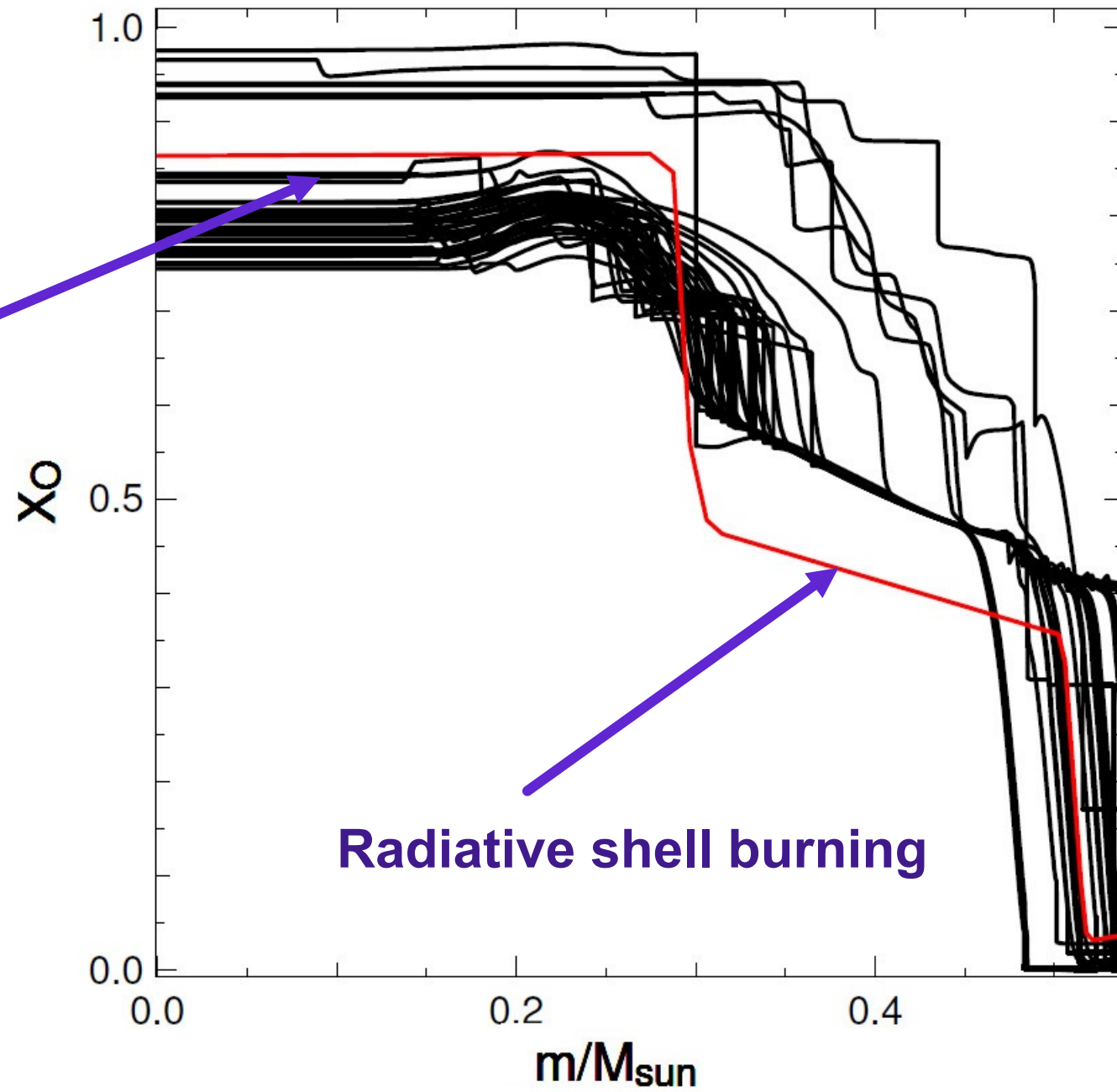
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Core He burning



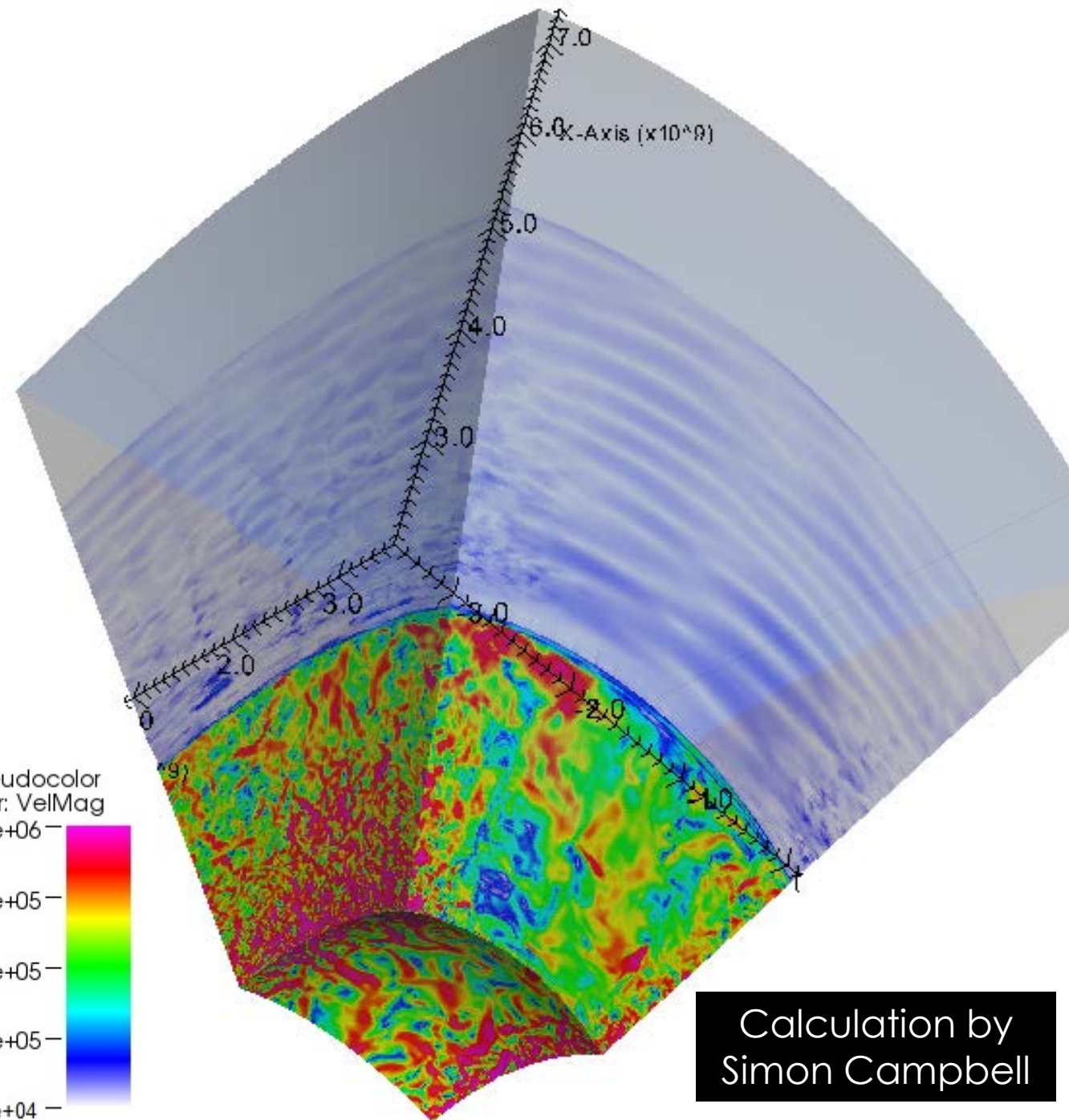
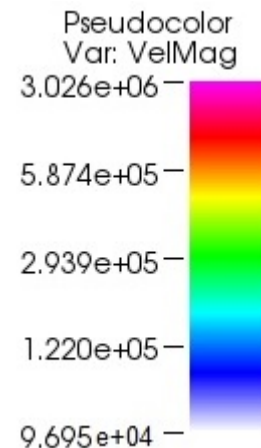
Radiative shell burning

CORE HELIUM BURNING

- Progress being made
- Attacked from multiple directions
 - 3D hydro
 - Seismology
 - Space photometry
 - Good old grey matter



Henk Spruit



Calculation by
Simon Campbell

A PLEA TO REFEREES

- Do not accept poorly documented/written papers.
- Do not accept “it’s MESA so its reliable.”
- Do not accept “parameter_something = 4”
- *Is this suitable for a journal of scientific record?*

**What about all the other
codes being used
by non-experts???**

STARS AND HAMMERS

- Stars are tools for most people
- Stellar modellers will calculate stuff for you with their tools
- But please help us to *use the new data to improve the models*



WITH A LITTLE HELP FROM MY FRIENDS